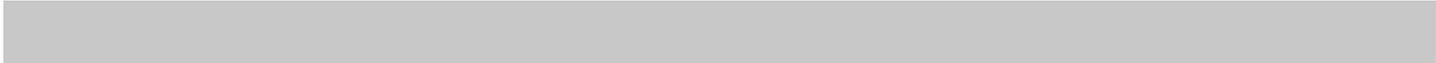


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SCSI Toolbox, LLC
Developer Toolbox
SCSI Extension Functions – May , 2005

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Creating a VCSCSI DTB Project

Step 1: Copy the file *VCPSSLImports.h* into the project folder

Step 2: In your StdAfx.h file, add the line
#include "VCPSSLImports.h"

Step 3: Insure that STBVCBBase.dll, STBVCBBase.lib, VCPSSL.dll, and VCPSSL.lib are in the System32 folder, or you can copy the above 4 files into your project folder

Step 4: - Select the Visual Studio Main Menu **‘Project’** choice
- Select the **‘Settings’** choice
- Highlight your project name in the left pane, then click the **‘Link’** tab
- Choose the **‘General’** selection from the **‘Category’** combo selection box
- In the **‘Object/Library Modules’** edit box type **“VCPSSL.LIB”**
-

IMPORTANT: When debugging, you'll need to tell VC++ the relative path to VCPSSL.lib by going to the Link tab, insure the "Category" combobox has "Input" selected, and then in the "Additional library path" editbox, enter the relative path. In most cases, you should enter "..\" without the quotation marks.

Developer Toolbox SCSI Extension Functions

MultiThreaded SCSI Commands

VBSCSIssueThreadedCDB

(ByVal ha As Long, ByVal target As Long, ByVal lun As Long, ByRef CDBBytes() As Byte, ByVal nCDBLen As Long, ByRef InOutBuffer() As Byte, ByVal InOutBufferLen As Long, ByVal Direction As Long, ByVal Timeout As Long) As Integer

VCSCSIssueThreadedCDB

(int nHA,int nTid,int nLun,BYTE * pCDBBytes,int nCDBLen,BYTE * pInOutBuf,int nInOutBufLen,int nDirection,int nTimeout) As Integer

Issues a User-defined MultiThreaded CDB to the specified ha/target/lun address.

The CDB is defined as follows:

- The CDB is defined in the array pCDBBytes
- The CDB size (6,10,12, or 16 bytes) is defined in nCDBLen
- The data buffer used by the cdb is defined by the byte array pInOutBuffer
- The data buffer length is defined by the long nInOutBufferLen
- The data direction (1 = in from target, 0 = out to target) is defined by nDirection
- The CDB timeout (in seconds) is defined by nTimeout

Returns: Zero on failure, or a ThreadID on success

VBSCSGetThreadedCDBStatus

(ByVal nThrdID As Long) As Integer

VCSCSIGetThreadedCDBStatus

(int nThrdID) As Integer

Checks the status of the CDB associated with the Thread ID *nThrdID*

Returns:

one of the following:

0 = eTestInProgress

1 = eCompleteOnSuccess

2 = eCompleteOnFailure

3 = eTestNotStartedYet

4 = eTestIsPaused

5 = eTestStopped

6 = eErrorOnParamsPassed

7 = eMisCompare

8 = eInvalidBlock

9 = ePendingIOOutstanding

10 = eUnknownStatus

VBSCSGetThreadedCDBStatusWData

(ByVal nThrdID As Long, ByRef SenseBytes() As Byte, ByVal nSenseBufLen As Long, ByRef TimeToDoCmd As Double, ByRef InOutBuffer() As Byte, ByVal InOutBufferLen As Long) As Integer

VCSCSGetThreadedCDBStatusWData

int nThrdID, BYTE * pSenseBuf, int nSenseBufLen, double * pTimeToDoCmd, BYTE * pInOutBuf, int nInOutBufLen) As Integer

Use this function to check the thread status and to retrieve performance metrics and data if your CDB had a data in phase.

The array pSenseBytes – array length specified by nSenseBufLen – will return sense data if there is any from a CDB that caused a check condition.

pTimeToDoCmd will return the time that it took the CDB to execute

pInOutBuffer will contain nInOutBufferLen bytes of data if your CDB had a data-in phase

Returns:

one of the following on failure:

- 0 = eTestInProgress
- 1 = eCompleteOnSuccess
- 2 = eCompleteOnFailure
- 3 = eTestNotStartedYet
- 4 = eTestIsPaused
- 5 = eTestStopped
- 6 = eErrorOnParamsPassed
- 7 = eMisCompare
- 8 = eInvalidBlock
- 9 = ePendingIOOutstanding
- 10 = eUnknownStatus

VBSCSReleaseThreadID

(ByVal nThrdID As Long) As Boolean

VCSCSIReleaseThreadID

(int nThrdID) As Boolean

It is very important to call this function, passing it the ThreadID, when your command is complete.

Returns:

1 on success, non-1 on failure

MultiThreaded Disk Tests

VBSCSIPrepareForNewDiskTestSequence

Declare Function VBSCSIPrepareForNewDiskTestSequence Lib "vbpsl.dll" () As Long

VCSCSIPrepareForNewDiskTestSequence

BOOL VCSCSIPrepareForNewDiskTestSequence();

VBSCSIStartDiskTestSequence

Declare Function VBSCSIStartDiskTestSequence Lib "vbpsl.dll" () As Long

VCSCSIStartDiskTestSequence

BOOL VCSCSIStartDiskTestSequence();

VBSCSIAddDiskDeviceToBeTested

Declare Function VBSCSIAddDiskDeviceToBeTested Lib "vbpsl.dll" (ByVal nHA As Long,ByVal nTid As Long,ByVal nLun As Long) As Long

VCSCSIAddDiskDeviceToBeTested

BOOL VCSCSIAddDiskDeviceToBeTested(int nHA,int nTid,int nLun);

VBSCSIAddDiskWriteTest_Time

Declare Function VBSCSIAddDiskWriteTest_Time Lib "vbpsl.dll" (ByVal nNumberOfMinutes As Long,ByVal nRandomOrSeq As Long,ByVal nStartLBA As Long,ByVal ePatType As ePATTERN_TYPE,ByVal pstrPatternFile As Variant,ByVal bOverlayLBA As Long) As Long

VCSCSIAddDiskWriteTest_Time

BOOL VCSCSIAddDiskWriteTest_Time(int nNumberOfMinutes = 1,int nRandomOrSeq = 1,int nStartLBA = 0,ePATTERN_TYPE ePatType = eIncrementing,char * pstrPatternFile = NULL,BOOL bOverlayLBA = FALSE);

VBSCSIAddDiskWriteTest_Blocks

Declare Function VBSCSIAddDiskWriteTest_Blocks Lib "vbpsl.dll" (ByVal INumBlocksToWrite As Long,ByVal nRandomOrSeq As Long,ByVal nStartLBA As Long,ByVal ePatType As ePATTERN_TYPE,ByVal pstrPatternFile As Variant,ByVal bOverlayLBA As Long) As Long

VCSCSIAddDiskWriteTest_Blocks

BOOL VCSCSIAddDiskWriteTest_Blocks(long INumBlocksToWrite = -1,int nRandomOrSeq = 1,int nStartLBA = 0,ePATTERN_TYPE ePatType = eIncrementing,char * pstrPatternFile = NULL,BOOL bOverlayLBA = FALSE);

VBSCSIAddDiskReadTest_Time

Declare Function VBSCSIAddDiskReadTest_Time Lib "vbpsl.dll" (ByVal nNumberOfMinutes As Long,ByVal nRandomOrSeq As Long,ByVal nStartLBA As Long,ByVal ePatType As ePATTERN_TYPE,ByVal pstrPatternFile As Variant,ByVal bOverlayLBA As Long,ByVal bCompareData As Long) As Long

VCSCSIAddDiskReadTest_Time

BOOL VCSCSIAddDiskReadTest_Time(int nNumberOfMinutes = 1,int nRandomOrSeq = 1,int nStartLBA = 0,ePATTERN_TYPE ePatType = eIncrementing,char * pstrPatternFile = NULL,BOOL bOverlayLBA = FALSE,BOOL bCompareData = FALSE);

VBSCSIAddDiskReadTest_Blocks

Declare Function VBSCSIAddDiskReadTest_Blocks Lib "vbpsl.dll" (ByVal INumBlocksToWrite As Long,ByVal nRandomOrSeq As Long,ByVal nStartLBA As Long,ByVal ePatType As ePATTERN_TYPE,ByVal pstrPatternFile As Variant,ByVal bOverlayLBA As Long,ByVal bCompareData As Long) As Long

VCSCSIAddDiskReadTest_Blocks

BOOL VCSCSIAddDiskReadTest_Blocks(long INumBlocksToWrite = -1,int nRandomOrSeq = 1,int nStartLBA = 0,ePATTERN_TYPE ePatType = eIncrementing,char * pstrPatternFile = NULL,BOOL bOverlayLBA = FALSE,BOOL bCompareData = FALSE);

VBSCSIAddDiskWriteReadTest_Time

Declare Function VBSCSIAddDiskWriteReadTest_Time Lib "vbpsl.dll" (ByVal nNumberOfMinutes As Long,ByVal nRandomOrSeq As Long,ByVal nStartLBA As Long,ByVal ePatType As ePATTERN_TYPE,ByVal pstrPatternFile As Variant,ByVal bOverlayLBA As Long,ByVal bCompareData As Long) As Long

VCSCSIAddDiskWriteReadTest_Time

BOOL VCSCSIAddDiskWriteReadTest_Time(int nNumberOfMinutes = 1,int nRandomOrSeq = 1,int nStartLBA = 0,ePATTERN_TYPE ePatType = eIncrementing,char * pstrPatternFile = NULL,BOOL bOverlayLBA = FALSE,BOOL bCompareData = FALSE);

VBSCSIAddDiskWriteReadTest_Blocks

Declare Function VBSCSIAddDiskWriteReadTest_Blocks Lib "vbpsl.dll" (ByVal lNumBlocksToWrite As Long,ByVal nRandomOrSeq As Long,ByVal nStartLBA As Long,ByVal ePatType As ePATTERN_TYPE,ByVal pstrPatternFile As Variant,ByVal bOverlayLBA As Long,ByVal bCompareData As Long) As Long

VCSCSIAddDiskWriteReadTest_Blocks

BOOL VCSCSIAddDiskWriteReadTest_Blocks(long lNumBlocksToWrite = -1,int nRandomOrSeq = 1,int nStartLBA = 0,ePATTERN_TYPE ePatType = eIncrementing,char * pstrPatternFile = NULL,BOOL bOverlayLBA = FALSE,BOOL bCompareData = FALSE);

VBSCSIAddDiskSeekTest_Time

Declare Function VBSCSIAddDiskSeekTest_Time Lib "vbpsl.dll" (ByVal nNumberOfMinutes As Long,ByVal nRandomOrSeq As Long,ByVal nStartLBA As Long) As Long VCSCSIAddDiskSeekTest_Time
BOOL VCSCSIAddDiskSeekTest_Time(int nNumberOfMinutes = 1,int nRandomOrSeq = 1,int nStartLBA = 0);

VBSCSIAddDiskSeekTest_Blocks

Declare Function VBSCSIAddDiskSeekTest_Blocks Lib "vbpsl.dll" (ByVal lNumBlocksToWrite As Long,ByVal nRandomOrSeq As Long,ByVal nStartLBA As Long) As Long

VCSCSIAddDiskSeekTest_Blocks

BOOL VCSCSIAddDiskSeekTest_Blocks(long lNumBlocksToWrite = -1,int nRandomOrSeq = 1,int nStartLBA = 0);

VBSCSIAddDiskVerifyTest_Time

Declare Function VBSCSIAddDiskVerifyTest_Time Lib "vbpsl.dll" (ByVal nNumberOfMinutes As Long,ByVal nRandomOrSeq As Long,ByVal nStartLBA As Long) As Long VCSCSIAddDiskVerifyTest_Time
BOOL VCSCSIAddDiskVerifyTest_Time(int nNumberOfMinutes = 1,int nRandomOrSeq = 1,int nStartLBA = 0);

VCSCSIAddDiskVerifyTest_Blocks

BOOL VCSCSIAddDiskVerifyTest_Blocks(long INumBlocksToVerify = -1,int nRandomOrSeq = 1,int nStartLBA = 0);

VBSCSIAddDiskWriteVerifyTest_Time

Declare Function VBSCSIAddDiskWriteVerifyTest_Time Lib "vbpsl.dll" (ByVal nNumberOfMinutes As Long,ByVal nRandomOrSeq As Long,ByVal nStartLBA As Long,ByVal ePatType As ePATTERN_TYPE,ByVal pstrPatternFile As Variant,ByVal bOverlayLBA As Long,ByVal bByteCheck As Long) As Long

VCSCSIAddDiskWriteVerifyTest_Time

BOOL VCSCSIAddDiskWriteVerifyTest_Time(int nNumberOfMinutes = 1,int nRandomOrSeq = 1,int nStartLBA = 0,ePATTERN_TYPE ePatType = eIncrementing,char * pstrPatternFile = NULL,BOOL bOverlayLBA = FALSE,BOOL bByteCheck = FALSE);

VBSCSIAddDiskWriteVerifyTest_Blocks

Declare Function VBSCSIAddDiskWriteVerifyTest_Blocks Lib "vbpsl.dll" (ByVal INumBlocksToVerify As Long,ByVal nRandomOrSeq As Long,ByVal nStartLBA As Long,ByVal ePatType As ePATTERN_TYPE,ByVal pstrPatternFile As Variant,ByVal bOverlayLBA As Long,ByVal bByteCheck As Long) As Long

VCSCSIAddDiskWriteVerifyTest_Blocks

BOOL VCSCSIAddDiskWriteVerifyTest_Blocks(long INumBlocksToVerify = -1,int nRandomOrSeq = 1,int nStartLBA = 0,ePATTERN_TYPE ePatType = eIncrementing,char * pstrPatternFile = NULL,BOOL bOverlayLBA = FALSE,BOOL bByteCheck = FALSE);

VBSCSIAddDiskFormatTest_SameSize

Declare Function VBSCSIAddDiskFormatTest_SameSize Lib "vbpsl.dll" () As Long

VCSCSIAddDiskFormatTest_SameSize

BOOL VCSCSIAddDiskFormatTest_SameSize();

VBSCSIAddDiskFormatTest_NewSize

Declare Function VBSCSIAddDiskFormatTest_NewSize Lib "vbpsl.dll" (ByVal nNewBlockSize As Long) As Long

VCSCSIAddDiskFormatTest_NewSize

BOOL VCSCSIAddDiskFormatTest_NewSize(int nNewBlockSize);

VBSCSIAddDiskFWDownloadTest

Declare Function VBSCSIAddDiskFWDownloadTest Lib "vbpsl.dll" (ByVal varFirmwareFileName As Variant) As Long

VCSCSIAddDiskFWDownloadTest

BOOL VCSCSIAddDiskFWDownload(char * pFirmwareFileName);

VBSCSIAddDiskSpinTest

Declare Function VBSCSIAddDiskSpinTest Lib "vbpsl.dll" (ByVal nNumberOfMinutes As Long) As Long

VCSCSIAddDiskSpinTest

BOOL VCSCSIAddDiskSpinTest(int nNumberOfMinutes = 1);

VBSCSIGetDiskTestStatus

Declare Function VBSCSIGetDiskTestStatus Lib "vbpsl.dll" (ByVal nHA As Long,ByVal nTid As Long,ByVal nLun As Long,ByVal nTestNumber As Long) As eTEST_STATUS

VCSCSIGetDiskTestStatus

eTEST_STATUS VCSCSIGetDiskTestStatus(int nHA,int nTid,int nLun,int nTestNumber);

VBSCSIGetDiskTestStatusWData

Declare Function VBSCSIGetDiskTestStatusWData Lib "vbpsl.dll" (ByVal nHA As Long,ByVal nTid As Long,ByVal nLun As Long,ByVal nTestNumber As Long, ByRef SenseBytes() As Byte,ByVal nSenseBufLen As Long) As eTEST_STATUS

VCSCSIGetDiskTestStatusWData

eTEST_STATUS VCSCSIGetDiskTestStatusWData(int nHA,int nTid,int nLun,int nTestNumber,BYTE * pSenseBuf,int nSenseBufLen);

VBSCSIPauseDiskTest

Declare Function VBSCSIPauseDiskTest Lib "vbpsl.dll" (ByVal nHA As Long,ByVal nTid As Long,ByVal nLun As Long,ByVal nTestNumber As Long) As Long

VCSCSIPauseDiskTest

BOOL VCSCSIPauseDiskTest(int nHA,int nTid,int nLun,int nTestNumber);

VBSCSIResumeDiskTest

Declare Function VBSCSIResumeDiskTest Lib "vbpsl.dll" (ByVal nHA As Long,ByVal nTid As Long,ByVal nLun As Long,ByVal nTestNumber As Long) As Long

VCSCSIResumeDiskTest

BOOL VCSCSIResumeDiskTest(int nHA,int nTid,int nLun,int nTestNumber);

VBSCSIStopDiskTest

Declare Function VBSCSIStopDiskTest Lib "vbpsl.dll" (ByVal nHA As Long,ByVal nTid As Long,ByVal nLun As Long,ByVal nTestNumber As Long) As Long

VCSCSIStopDiskTest

BOOL VCSCSIStopDiskTest(int nHA,int nTid,int nLun,int nTestNumber);

VBSCSIStopAllDiskTest

Declare Function VBSCSIStopAllDiskTest Lib "vbpsl.dll" () As Long

VCSCSIStopAllDiskTest

BOOL VCSCSIStopAllDiskTest();

MultiThreaded Tape Tests

VBSCSIPrepareForNewTapeTestSequence

Declare Function VBSCSIPrepareForNewTapeTestSequence Lib "vbpsl.dll" () As Long

VCSCSIPrepareForNewTapeTestSequence

BOOL VCSCSIPrepareForNewTapeTestSequence();

VBSCSIStartTapeTestSequence

Declare Function VBSCSIStartTapeTestSequence Lib "vbpsl.dll" () As Long

VCSCSIStartTapeTestSequence

BOOL VCSCSIStartTapeTestSequence();

VBSCSIAddTapeDeviceToBeTested

Declare Function VBSCSIAddTapeDeviceToBeTested Lib "vbpsl.dll" (ByVal nHA As Long,ByVal nTid As Long,ByVal nLun As Long) As Long

VCSCSIAddTapeDeviceToBeTested

BOOL VCSCSIAddTapeDeviceToBeTested(int nHA,int nTid,int nLun);

VBSCSIGetTapeTestStatus

Declare Function VBSCSIGetTapeTestStatus Lib "vbpsl.dll" (ByVal nHA As Long,ByVal nTid As Long,ByVal nLun As Long,ByVal nTestNumber As Long) As eTEST_STATUS

eTEST_STATUS VCSCSIGetTapeTestStatus

eTEST_STATUS VCSCSIGetTapeTestStatus(int nHA,int nTid,int nLun,int nTestNumber);

VBSCSIGetTapeTestStatusWData

Declare Function VBSCSIGetTapeTestStatusWData Lib "vbpsl.dll" (ByVal nHA As Long,ByVal nTid As Long,ByVal nLun As Long,ByVal nTestNumber As Long, ByRef SenseBytes() As Byte,ByVal nSenseBufLen As Long) As eTEST_STATUS

VCSCSIGetTapeTestStatusWData

eTEST_STATUS VCSCSIGetTapeTestStatusWData(int nHA,int nTid,int nLun,int nTestNumber,BYTE * pSenseBuf,int nSenseBufLen);

VBSCSIAddTapeWriteTest_Time

Declare Function VBSCSIAddTapeWriteTest_Time Lib "vbpsl.dll" (ByVal nNumberOfMinutes As Long,ByVal ePatType As ePATTERN_TYPE,ByVal varPatternFile As Variant) As Long

VCSCSIAddTapeWriteTest_Time

BOOL VCSCSIAddTapeWriteTest_Time(int nNumberOfMinutes = 1, enum ePATTERN_TYPE ePatType = eIncrementing, char * pstrPatternFile = NULL);

VBSCSIAddTapeWriteTest_MBytes

Declare Function VBSCSIAddTapeWriteTest_MBytes Lib "vbpsl.dll" (ByVal nNumMBytesToWrite As Long,ByVal ePatType As ePATTERN_TYPE,ByVal varPatternFile As Variant) As Long

VCSCSIAddTapeWriteTest_MBytes

BOOL VCSCSIAddTapeWriteTest_MBytes(int nNumMBytesToWrite = 1, enum ePATTERN_TYPE ePatType = eIncrementing, char * pstrPatternFile = NULL);

VBSCSIAddTapeReadTest_Time

Declare Function VBSCSIAddTapeReadTest_Time Lib "vbpsl.dll" (ByVal nNumberOfMinutes As Long,ByVal ePatType As ePATTERN_TYPE,ByVal varPatternFile As Variant,ByVal bCompareData As Long) As Long

VCSCSIAddTapeReadTest_Time

BOOL VCSCSIAddTapeReadTest_Time(int nNumberOfMinutes = 1, enum ePATTERN_TYPE ePatType = eIncrementing, char * pstrPatternFile = NULL, BOOL bCompareData = FALSE);

VBSCSIAddTapeReadTest_MBytes

Declare Function VBSCSIAddTapeReadTest_MBytes Lib "vbpsl.dll" (ByVal nNumMBytesToRead As Long,ByVal ePatType As ePATTERN_TYPE,ByVal varPatternFile As Variant,ByVal bCompareData As Long) As Long

VCSCSIAddTapeReadTest_MBytes

BOOL VCSCSIAddTapeReadTest_MBytes(int nNumMBytesToWrite = 1, enum ePATTERN_TYPE ePatType = eIncrementing, char * pstrPatternFile = NULL, BOOL bCompareData = FALSE);

VBSCSIAddTapeWriteFMTest

Declare Function VBSCSIAddTapeWriteFMTest Lib "vbpsl.dll" () As Long

VCSCSIAddTapeWriteFMTest

BOOL VCSCSIAddTapeWriteFMTest();

VBSCSIAddTapeReadFMTest

Declare Function VBSCSIAddTapeReadFMTest Lib "vbpsl.dll" () As Long

VCSCSIAddTapeReadFMTest

BOOL VCSCSIAddTapeReadFMTest();

VBSCSIAddTapeRewindTest

Declare Function VBSCSIAddTapeRewindTest Lib "vbpsl.dll" () As Long

VCSCSIAddTapeRewindTest

BOOL VCSCSIAddTapeRewindTest();

VBSCSIAddTapeSpaceTest

Declare Function VBSCSIAddTapeSpaceTest Lib "vbpsl.dll" (ByVal eSpaceType As eSPACE_TYPE_TAPE) As Long

VCSCSIAddTapeSpaceTest

BOOL VCSCSIAddTapeSpaceTest(enum eSPACE_TYPE_TAPE eSpaceType = eForwardToEODTape);

VBSCSIAddTapeCompressionTest

Declare Function VBSCSIAddTapeCompressionTest Lib "vbpsl.dll" (ByVal eCompType As eCOMPRESSION_TYPE_TAPE) As Long

VCSCSIAddTapeCompressionTest

BOOL VCSCSIAddTapeCompressionTest(enum eCOMPRESSION_TYPE_TAPE eCompType = eCompressionONTape);

VBSCSIAddTapeLogPageTest

Declare Function VBSCSIAddTapeLogPageTest Lib "vbpsl.dll" (ByVal eLogType As eLOGPAGE_TYPE_TAPE) As Long

VCSCSIAddTapeLogPageTest

BOOL VCSCSIAddTapeLogPageTest(enum eLOGPAGE_TYPE_TAPE eLogType = eLogPageClearTape);

VBSCSIAddTapeFWDDownloadTest

Declare Function VBSCSIAddTapeFWDDownloadTest Lib "vbpsl.dll" (ByVal varFirmwareFileName As Variant) As Long

VCSCSIAddTapeFWDDownloadTest

BOOL VCSCSIAddTapeFWDDownloadTest(char * pFirmwareFileName);

VBSCSIAddTapeSynchronizeTest

Declare Function VBSCSIAddTapeSynchronizeTest Lib "vbpsl.dll" () As Long

VCSCSIAddTapeSynchronizeTest

BOOL VCSCSIAddTapeSynchronizeTest();

VBSCSIAddTapeExternalProgram

Declare Function VBSCSIAddTapeExternalProgram Lib "vbpsl.dll" (ByVal varProgramName As Variant) As Long

VCSCSIAddTapeExternalProgram

BOOL VCSCSIAddTapeExternalProgram(char * pProgramName);

VBSCSIPauseTapeTest

Declare Function VBSCSIPauseTapeTest Lib "vbpsl.dll" (ByVal nHA As Long,ByVal nTid As Long,ByVal nLun As Long,ByVal nTestNumber As Long) As Long

VCSCSIPauseTapeTest

BOOL VCSCSIPauseTapeTest(int nHA,int nTid,int nLun,int nTestNumber);

VBSCSIResumeTapeTest

Declare Function VBSCSIResumeTapeTest Lib "vbpsl.dll" (ByVal nHA As Long,ByVal nTid As Long,ByVal nLun As Long,ByVal nTestNumber As Long) As Long

VCSCSIResumeTapeTest

BOOL VCSCSIResumeTapeTest(int nHA,int nTid,int nLun,int nTestNumber);

VBSCSIStopTapeTest

Declare Function VBSCSIStopTapeTest Lib "vbpsl.dll" (ByVal nHA As Long,ByVal nTid As Long,ByVal nLun As Long,ByVal nTestNumber As Long) As Long

VCSCSIStopTapeTest

BOOL VCSCSIStopTapeTest(int nHA,int nTid,int nLun,int nTestNumber);

VBSCSIStopAllTapeTest

Declare Function VBSCSIStopAllTapeTest Lib "vbpsl.dll" () As Long

VCSCSIStopAllTapeTest

BOOL VCSCSIStopAllTapeTest();

LSI HBA SCSI Protocol Functions

VBSCSIPHostAdapterCount

Declare Function VBSCSIPHostAdapterCount Lib "vbpsl.dll" () As Integer

VCSCSIPHostAdapterCount

Int VCSCSIPHostAdapterCount();

VBSCSIPValidTarget

Declare Function VBSCSIPValidTarget Lib "vbpsl.dll" (ByVal ha as Long, ByVal target as Long) As Integer

VCSCSIPValidTarget

Int VCSCSIPValidTarget(long ha, long target);

VBSCSIPHbaTarget

Declare Function VBSCSIPHbaTarget Lib "vbpsl.dll" (ByVal ha as long) as Integer

VCSCSIPHbaTarget

Int VCSCSIPHbaTarget(long ha);

VBSCSIPSetSpeed5

Declare Function VBSCSIPSetSpeed5 Lib "vbpsl.dll" (ByVal ha as long, ByVal target as long) as Integer

VCSCSIPSetSpeed5

Int VCSCSIPSetSpeed5(long ha, long target);

VBSCSIPSetSpeed10

Declare Function VBSCSIPSetSpeed10 Lib "vbpsl.dll" (ByVal ha as long, ByVal target as long) as Integer

VCSCSIPSetSpeed10

Int VCSCSIPSetSpeed10(long ha, long target);

VBSCSIPSetSpeed20

Declare Function VBSCSIPSetSpeed20 Lib "vbpsl.dll" (ByVal ha as long, ByVal target as long) as Integer

VCSCSIPSetSpeed20

Int VCSCSIPSetSpeed20(long ha, long target);

VBSCSIPSetSpeed40

Declare Function VBSCSIPSetSpeed40 Lib "vbpsl.dll" (ByVal ha as long, ByVal target as long) as Integer

VCSCSIPSetSpeed40

Int VCSCSIPSetSpeed40(long ha, long target);

VBSCSIPSetSpeed80

Declare Function VBSCSIPSetSpeed80 Lib "vbpsl.dll" (ByVal ha as long, ByVal target as long) as Integer

VCSCSIPSetSpeed80

Int VCSCSIPSetSpeed80(long ha, long target);

VBSCSIPSetSpeed160

Declare Function VBSCSIPSetSpeed160 Lib "vbpsl.dll" (ByVal ha as long, ByVal target as long) as Integer

VCSCSIPSetSpeed160

Int VCSCSIPSetSpeed160(long ha, long target);

VBSCSIPSetSpeed320

Declare Function VBSCSIPSetSpeed320 Lib "vbpsl.dll" (ByVal ha as long, ByVal target as long) as Integer

VCSCSIPSetSpeed320

Int VCSCSIPSetSpeed320(long ha, long target);

VBSCSIPSetWide

Declare Function VBSCSIPSetWide Lib "vbpsl.dll" (ByVal ha as long, ByVal target as long) as Integer

VCSCSIPSetWide

Int VCSCSIPSetWide(long ha, long target);

VBSCSIPSetNarrow

Declare Function VBSCSIPSetNarrow Lib "vbpsl.dll" (ByVal ha as long, ByVal target as long) as Integer

VCSCSIPSetNarrow

Int VCSCSIPSetNarrow(long ha, long target);

VBSCSIPSetNegotiated

Declare Function VBSCSIPSetNegotiated Lib "vbpsl.dll" (ByVal ha as long, ByVal target as long, ByVal offset as integer, ByVal period as integer, ByVal iu as integer, ByVal dt as integer, ByVal qas as integer, ByVal wide as integer) as integer

VCSCSIPSetNegotiated

Int VCSCSIPSetNegotiated(long ha, long target, int offset, int period, bool iu, bool dt, bool qas, bool wide);

VBSCSIPResetBus

Declare Function VBSCSIPResetBus Lib "vbpsl.dll" (ByVal ha as long) as integer

VCSCSIPResetBus

Int VCSCSIPResetBus(long ha);

VBSCSIPGetNegotiated

Declare Function VBSCSIPGetNegotiated Lib "vbpsl.dll" (ByVal ha as long, ByVal target as long, offset as integer, period as integer, iu as integer, dt as integer, qas as integer, wide as integer) as integer

VCSCSIPGetNegotiated

Int VCSCSIPGetNegotiated(long ha, long target, int * offset, int * period, int * iu, int * dt, int * qas, int * wide);

VBSCSIAnd

(ByVal number1 As int, ByVal number 2 As int) As Integer

Logically AND's number1 with number2

Returns: results of AND operation

Example:

```
Dim retval as integer
retval = VBSCSIAnd(&H82, &H7f)
` AND hex 82 with hex 7f - returns &H02
```

VCSCSIAnd

(int number1, int number2) As Integer

Logically AND's number1 with number2

Returns: results of AND operation

VBSCSIBuffer2File

(ByVal buffnum As int, ByVal datalength As int, filename as String) As Integer

Writes *datalength* bytes of buffer # *buffnum* into file *filename*.
The file filename is opened for append, and is created if it does not exist.

Returns: returns 0 on success, non-zero on failure

Example:

```
Dim retval as integer
retval = VBSCSIBuffer2File(0,512,"myfile.dat")
` write 512 bytes from buffer 0 to the file "myfile.dat"
```

VCSCSIBuffer2File

(int buffnum, int datalen, char *FileName) As Integer

Writes *datalength* bytes of buffer # *buffnum* into file *filename*.
The file *filename* is opened for append, and is created if it does not exist.

Returns: returns 0 on success, non-zero on failure

VBSCSIBufferSize

() as long

Returns the maximum size of buffer 0.

VCSCSIBufferSize

() as long

Returns the maximum size of buffer 0.

VBSCSICheckRandomBlock

(ByVal buffer As Integer, ByVal blocksize as Integer, ByVal blocknum as long, ByVal offset as Long, ByVal numberofblocks as integer) As Integer

Checks the data in *buffer* to make sure that the block numbers and random data are correct. *Blocksize* specifies the size of the expected data blocks, *blocknum* specifies the first block number in the series of blocks, *numberofblocks* specifies how many blocks are expected to be in the buffer. *Offset* allows you to index into the buffer to a specific block.

Return value is -1 if the check is successful. If the return value does not equal -1 you should call VBSCSIGetRandomErrors to determine the cause of failure.

Example:

```
Dim retval as Integer
retval = VBSCSICheckRandomBlock(0,512,123,0,64)

If retval <> -1 Then
msgbox "check random Retval = " & retval
retval =VBSCSIGetRandomErrors(e_block,a_block,block,offset,e_data,a_data)

' the error parameters that are not -1 explain what went wrong
```

```
msgbox "e_block = " & e_block & ", a_block = " & a_block & ", e_data = " & e_data & ", a_data = " &
a_data & ", block = " & block & ", offset = " & offset & ", g_error = " & retval

End If
```

VCSCSICheckRandomBlock

(int buffer, int blocksize, long blocknum, long offset, int numberofblocks)As Integer

Checks the data in *buffer* to make sure that the block numbers and random data are correct. *Blocksize* specifies the size of the expected data blocks, *blocknum* specifies the first block number in the series of blocks, *numberofblocks* specifies how many blocks are expected to be in the buffer. *Offset* allows you to index into the buffer to a specific block.

Return value is -1 if the check is successful. If the return value does not equal -1 you should call VCSCSIGetRandomErrors to determine the cause of failure.

VBSCSICompareBuffers

(ByVal startbyte As Long, ByVal numbyte As long) As Integer

Compares the contents of two buffers (buffer 0 and buffer 1), starting from *startbyte*, for length *numbyte*.

Returns: returns 0 on success, ((byte number of miscompare) + 1) on failure

Example:

```
Dim bufferdata(512) As Integer
Dim retval As Integer
Dim results As String
Dim NL As String

NL = Chr(10)

retval = VBSCSIFillPattern(0,4) 'fill buffer 0 with random data
retval = VBSCSIFillPattern(1,4) 'fill buffer 1 with random data

' compare buffer 0 with 1, starting with byte 1. compare 512 bytes.
retval = VBSCSICompareBuffers(1,512)
If retval <> 0 then
    results = "Compare failed at byte " & retval
    results = results & NL & "buffer 0 = "
    retval = VBSCSIGetBuffer(0,512,bufferdata)
    For i = 0 To 32
        results = results & Format(Hex(bufferdata(i)),"@") & " "
    Next

    results = results & NL & "buffer 1 = "
    retval = VBSCSIGetBuffer(1,512,bufferdata)
    For i = 0 To 32
```

```
        results = results & Format(Hex(bufferdata(i)), "@@") & " "
    Next
    MsgBox results
    Stop
End If
```

VCSCSICompareBuffers

(long startbyte, long numbytes) As Integer

Compares the contents of two buffers buffer 0 and buffer 1), starting from *startbyte*, for length *numbyte*.

Returns: returns 0 on success, byte number of miscompare on failure

VBSCSICMQ

As Integer

Clears the Windows message queue so messages from button pushes, etc, can be processed. Call this function before checking status.

Returns: returns 0 on success, non-zero on failure

VCSCSICMQ

As Integer

Clears the Windows message queue so messages from button pushes, etc, can be processed. Call this function before checking status.

Returns: returns 0 on success, non-zero on failure

VBSCSIDec2Hex

(ByVal decimal as integer, hexdata() as Byte) as integer

This function accepts a decimal number, then converts it into hexadecimal and fills in a array of four bytes with the hex values.

Returns: returns 0 on success, non-zero on failure

Example:

```
Dim retval as integer
Dim hexbytes(4) as integer
Dim results as string
Dim loop as integer

RetVal = VBSCSIDec2Hex(12345,hexdata)
Results = ""
For loop = 0 To 3
    results = results & Format(Hex(hexdata(loop)),"@@" ) & " "
Next
MsgBox results
```

VCSCSIDec2Hex

(long ul, BYTE *hexdata) as integer

This function accepts a decimal number, then converts it into hexadecimal and fills in a array of four bytes with the hex values.

Returns: returns 0 on success, non-zero on failure

VBSCSIDiskCorruptBlock

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal blocknum as long, ByVal eccspan as integer) as integer

This function corrupts the block specified by blocknum, on the drive specified by ha/target/lun, with an error that is eccspan bits long.

Return value is the status of the WRITE LONG cdb – 0 = command complete (success), 2 = check condition (failed)

VCSCSIDiskCorruptBlock

(int ha, int target, int lun, long sblock, int span) as integer

This function corrupts the block specified by blocknum, on the drive specified by ha/target/lun, with an error that is eccspan bits long.

Return value is the status of the WRITE LONG cdb – 0 = command complete (success), 2 = check condition (failed)

VBSCSIDiskGetECCSpan

(ByVal ha as long, ByVal target as long, ByVal lun as long) as long

This function issues a MODE SENSE to read Mode Page 1 from the disk specified by ha/target/lun.

The return value is the Correction Span value reported in the Error Correction mode page.

VCSCSIDiskGetECCSpan

(int ha, int target, int lun) as long

This function issues a MODE SENSE to read Mode Page 1 from the disk specified by ha/target/lun.

The return value is the Correction Span value reported in the Error Correction mode page.

VBSCSIGetReadLongSize

(ByVal ha as long, ByVal target as long, ByVal lun as long) as long

Returns the number of bytes that should be used as the blocksize parameter in the VBSCSIDiskReadLong and VBSCSIDiskWriteLong functions.

VCSCSIGetReadLongSize

(int ha, int target, int lun) as long

Returns the number of bytes that should be used as the blocksize parameter in the VCSCSIDiskReadLong and VCSCSIDiskWriteLong functions.

VBSCSIDiskRead

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal count As Integer, ByVal highblock As Long, ByVal blocksize As Long, ByVal buffer As Integer) As Integer

Reads *count blocksize* size blocks of data, starting at *highblock*, from drive specified by *ha/target/lun* into *buffer*.

Returns: returns 0 on success, non-zero on failure

Example:

```
Dim bufferdata(512) As Integer
Dim sensedata(16) As Integer
Dim highblock As Long
Dim blocksize As Long
Dim count As Integer
Dim ha As Integer
Dim target As Integer
Dim lun As Integer
Dim retval As Integer
Dim i As Integer
Dim testloop As Integer
Dim results As String
Dim NL As String

NL = Chr(10)

ha = 1
target = 6
lun = 0
startblock = 100
count = 1

retval = VBSCSIDiskRead(ha, target, lun, count, startblock, 512, 1)

If retval <> 0 Then
    results = "Read command failed - Status = " & retval
    retval = VBSCSIViewSense(sensedata)
    results = results & NL & "Sense Key = " & Format(Hex(sensedata(2)), "@@")
    results = results & NL & "Sense Code = " & Format(Hex(sensedata(12)), "@@")
    results = results & NL & "ASQ = " & Format(Hex(sensedata(13)), "@@")
    MsgBox results
    Stop
End If
```

VCSCSIDiskRead

(int ha, int target, int lun, int count, long sblock, long bsize, int buffer) As Integer

Reads *count blocksize* size blocks of data, starting at *highblock*, from drive specified by *ha/target/lun* into *buffer*.

Returns: returns 0 on success, non-zero on failure

VBSCSIDiskReadFUA

(ByVal ha As Integer, ByVal target As Integer, ByVal lun As Integer, ByVal count As Integer, ByVal highblock As Long, ByVal blocksize As Long, ByVal buffer As Integer) As Integer

This function is the same as VBSCSIDiskRead, but it sets the Force Unit Access bit of the CDB.

See documentation on VBSCSIDiskRead

VCSCSIDiskReadFUA

(int ha, int target, int lun, int count, long sblock, long bsize, int buffer) As Integer

This function is the same as VCSCSIDiskRead, but it sets the Force Unit Access bit of the CDB.

See documentation on VCSCSIDiskRead

VBSCSIDiskReadLong

(ByVal ha As Integer, ByVal target As Integer, ByVal lun As Integer, ByVal correct As Integer, ByVal highblock As Long, ByVal blocksize As integer, ByVal buffer As Integer) As Integer

Issues a VBSCSI READ LONG cdb to read *blocksize* bytes from block *highblock* of the drive specified by *ha/target/lun*. The correct bit of the cdb can be set with the *correct* parameter. The data is read into the buffer specified by *buffer*.

Use the VBSCSIGetReadLongSize function to determine the correct blocksize to specify.

Return value will be 0 for COMMAND COMPLETE, 2 for CHECK CONDITION

VCSCSIDiskReadLong

(int ha, int target, int lun, int correct, long sblock, int bsize, int buffer) As Integer

Issues a VCSCSI READ LONG cdb to read *blocksize* bytes from block *highblock* of the drive specified by *ha/target/lun*. The correct bit of the cdb can be set with the *correct* parameter. The data is read into the buffer specified by *buffer*.

Use the VCSCSISetReadLongSize function to determine the correct blocksize to specify.

Return value will be 0 for COMMAND COMPLETE, 2 for CHECK CONDITION

VBSCSIDiskStartStop

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal start As Integer) As Integer

Starts (*start = 1*) or stops (*start = 0*) drive specified by *ha/target/lun*.

Returns: returns 0 on success, non-zero on failure

Example:

```
Dim retval as integer
Dim ha As Integer
Dim target As Integer
Dim lun As Integer
Dim retval As Integer

` change ha, target, lun to match your system
ha = 1
target = 6
lun = 0

`stop the drive
retval = VBSCSIDiskStartStop(ha, target, lun, 0)

`start the drive
retval = VBSCSIDiskStartStop(ha, target, lun, 1)
```

VCSCSIDiskStartStop

(int ha, int target, int lun, int start) As Integer

Starts (*start = 1*) or stops (*start = 0*) drive specified by *ha/target/lun*.

Returns: returns 0 on success, non-zero on failure

VBSCSIDiskUnload

(ByVal ha as long, ByVal target as long, ByVal lun as long) As Integer

Ejects/Unloads media from drive specified by *ha/target/lun*.

Returns: returns 0 on success, non-zero on failure

Example:

```
Dim retval as integer
Dim ha As Integer
Dim target As Integer
Dim lun As Integer
Dim retval As Integer

` change ha, target, lun to match your system
Ha = 1
Target = 6
Lun = 0

`unload the drive
retval = VBSCSIDiskUnload(ha,target,lun)
```

VCSCSIDiskUnload

(int ha, int target, int lun) As Integer

Ejects/Unloads media from drive specified by *ha/target/lun*.

Returns: returns 0 on success, non-zero on failure

VBSCSIDiskVerify

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal count As Integer, ByVal highblock As Long, ByVal blocksize As Long, ByVal buffer As Integer) As Integer

Issues a VBSCSI VERIFY command to the drive specified by *ha/target/lun*. Verifies *count blocksize* blocks of data, starting at *highblock*.

Returns: returns 0 on success, non-zero on failure

Example:

```
Dim bufferdata(512) As Integer
Dim sensedata(16) As Integer
Dim highblock As Long
Dim blocksize As Long
Dim count As Integer
Dim ha As Integer
Dim target As Integer
Dim lun As Integer
Dim retval As Integer
Dim i As Integer
Dim testloop As Integer
Dim results As String
Dim NL As String

NL = Chr(10)
```

```
ha = 1
target = 6
lun = 0
startblock = 100
count = 1

retval = VBSCSIDiskVerify(ha, target, lun, count, startblock, 512, 1)

If retval <> 0 Then
    results = "Verify command failed - Status = " & retval
    retval = VBSCSIViewSense(sensedata)
    results = results & NL & "Sense Key = " & Format(Hex(sensedata(2)), "@@")
    results = results & NL & "Sense Code = " & Format(Hex(sensedata(12)), "@@")
    results = results & NL & "ASQ = " & Format(Hex(sensedata(13)), "@@")
    MsgBox results
    Stop
End If
```

VCSCSIDiskVerify

(ha as long, target as long, lun as long, count As Integer, highblock As Long, blocksize As Long, buffer As Integer) As Integer

Issues a VCSCSI VERIFY command to the drive specified by *ha/target/lun*. Verifies *count blocksize* blocks of data, starting at *highblock*.

Returns: returns 0 on success, non-zero on failure

VBSCSIDiskWrite

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal count As Integer, ByVal highblock As Long, ByVal blocksize As Long, ByVal buffer As Integer) As Integer

Writes *count blocksize* size blocks of data, starting at *highblock*, to drive specified by *ha/target/lun* into *buffer*.

Returns: returns 0 on success, non-zero on failure

Example: uses disk write and read

```
Dim bufferdata(512) As Integer
Dim sensedata(16) As Integer
Dim highblock As Long
Dim blocksize As Long
Dim count As Integer
Dim ha As Integer
Dim target As Integer
Dim lun As Integer
Dim retval As Integer
Dim i As Integer
Dim testloop As Integer
Dim results As String
Dim NL As String
```

```

NL = Chr(10)

ha = 1
target = 6
lun = 0
startblock = 100
count = 1

For i = 0 To 64
    bufferdata(i) = i
Next

For testloop = 100 To 105
startblock = testloop

retval = VBSCSIFillBlockNum(0,startblock,1,512)
retval = VBSCSIDiskWrite(ha,target,lun,count,startblock,512,0)

If retval <> 0 Then
    results = "Disk Write failed - Status = " & retval
    retval = VBSCSIViewSense(sensedata)
    results = results & NL & "Sense Key = " & Format(Hex(sensedata(2)), "@@")
    results = results & NL & "Sense Code = " & Format(Hex(sensedata(12)), "@@")
    results = results & NL & "ASQ = " & Format(Hex(sensedata(13)), "@@")
    MsgBox results
    Stop
End If

retval = VBSCSIDiskRead(ha,target,lun,count,startblock,512,1)

If retval <> 0 Then
    results = "Read command failed - Status = " & retval
    retval = VBSCSIViewSense(sensedata)
    results = results & NL & "Sense Key = " & Format(Hex(sensedata(2)), "@@")
    results = results & NL & "Sense Code = " & Format(Hex(sensedata(12)), "@@")
    results = results & NL & "ASQ = " & Format(Hex(sensedata(13)), "@@")
    MsgBox results
    Stop
End If

retval = VBSCSICompareBuffers(1,511)
If retval <> 0 Then
    results = "Compare failed at byte " & retval
    results = results & NL & "Write buffer = "
    retval = VBSCSIGetBuffer(0,512,bufferdata)
    For i = 0 To 32
        results = results & Format(Hex(bufferdata(i)), "@@") & " "
    Next

    results = results & NL & "Read buffer = "
    retval = VBSCSIGetBuffer(1,512,bufferdata)
    For i = 0 To 32
        results = results & Format(Hex(bufferdata(i)), "@@") & " "
    Next
    MsgBox results
    Stop
End If

MsgBox "Test Passed"

Stop

```

VCSCSIDiskWrite

(int ha, int target, int lun, int count, long sblock, long bsize, int buffer) As Integer

Writes *count* *blocksize* size blocks of data, starting at *highblock*, to drive specified by *ha/target/lun* into *buffer*.

Returns: returns 0 on success, non-zero on failure

VBSCSIDiskWriteFUA

(ByVal ha As Integer,ByVal target As Integer,ByVal lun As Integer,ByVal count As Integer, ByVal highblock As Long, ByVal blocksize As Long,ByVal buffer As Integer) As Integer

This function is the same as VBSCSIDiskWrite, but it sets the Force Unit Access bit of the CDB.

See documentation on VBSCSIDiskWrite

VCSCSIDiskWriteFUA

(int ha, int target, int lun, int count, long sblock, long bsize, int buffer) As Integer

This function is the same as VCSCSIDiskWrite, but it sets the Force Unit Access bit of the CDB.

See documentation on VCSCSIDiskWrite

VBSCSIDiskWriteLong

(ByVal ha As Integer,ByVal target As Integer,ByVal lun As Integer, ByVal highblock As Long, ByVal blocksize As integer,ByVal buffer As Integer) As Integer

Issues a VBSCSI WRITE LONG cdb to write *blocksize* bytes from block *highblock* of the drive specified by *ha/target/lun*. The data is written from the buffer specified by *buffer*.

Use the VBSCSIGetReadLongSize function to determine the correct blocksize to specify.

Return value will be 0 for COMMAND COMPLETE, 2 for CHECK CONDITION

VCSCSIDiskWriteLong

(int ha, int target, int lun, long sblock, int bsize, int buffer) As Integer

Issues a VCSCSI WRITE LONG cdb to write *blocksize* bytes from block *highblock* of the drive specified by *ha/target/lun*. The data is written from the buffer specified by *buffer*.

Use the VCSCSIGetReadLongSize function to determine the correct blocksize to specify.

Return value will be 0 for COMMAND COMPLETE, 2 for CHECK CONDITION

VBSCSIDLT_FWDL

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal FileName as String) as Integer

Download firmware to a Quantum DLT drive

Returns: 0 on success, -2 if firmware file not found, -1 if download fails

VCSCSIDLT_FWDL

(int ha, int target, int lun, char *FileName) as Integer

Download firmware to a Quantum DLT drive

Returns: 0 on success, -2 if firmware file not found, -1 if download fails

VBSCSIFile2Buffer

(ByVal buffnum As int, ByVal datalength As int, filename as String) As Integer

copies *datalength* bytes from file *filename* into buffer # *buffnum* .

Returns: returns 0 on success, non-zero on failure

VCSCSIFile2Buffer

(int buffnum, int datalen, char *FileName) As Integer

copies *datalength* bytes from file *filename* into buffer # *buffnum* .

Returns: returns 0 on success, non-zero on failure

VBSCSIFileOffset2Buffer

(ByVal buffnum As int, ByVal datalength As int, filename as String, ByVal offset as long)
As Integer

copies *datalength* bytes from file *filename* into buffer # *buffnum* .
The data is copied from *offset* bytes from the beginning of the file.

This function is useful if you need to copy the contents of a file to a VBSCSI device in “chunks”, for example, use this function to download firmware to a device using segmented WRITE BUFFER commands.

Returns: returns 0 on success, non-zero on failure

VCSCSIFileOffset2Buffer

(int buffnum, int datalen,char *FileName, long offset)
As Integer

copies *datalength* bytes from file *filename* into buffer # *buffnum* .
The data is copied from *offset* bytes from the beginning of the file.

This function is useful if you need to copy the contents of a file to a VCSCSI device in “chunks”, for example, use this function to download firmware to a device using segmented WRITE BUFFER commands.

Returns: returns 0 on success, non-zero on failure

VBSCSIFileBlockNum

(ByVal buffer as Integer, ByVal sblock as Long, ByVal count as Integer, ByVal blocksize as Integer) As Integer

Fills buffer # *buffer* with disk *blocknumber* data, starting at byte 0 of buffer, continuing for *count X blocksize* bytes (*count* blocks of data)

Returns: returns 1 on success, -1 on failure

Example:

See the VBSCSIFillBlockNum function used in the example for the VBSCSIDiskWrite function

VCSCSIFillBlockNum

(int buffer, long sblock, int count, int blocksize) As Integer

Fills buffer # *buffer* with disk *blocknumber* data, starting at byte 0 of buffer, continuing for *count X blocksize* bytes (*count* blocks of data)

Returns: returns 1 on success, -1 on failure

VBSCSIFillBuffer

(ByVal buffer as Integer, ByVal count as Long, ByVal pattsize as Integer, bufferdata() as Byte) as Integer

Fills buffer # *buffer* with *count* bytes of data. The buffer is filled with the pattern specified in the *bufferdata()* . The number of bytes in the data pattern is specified by *pattsize*.

Example:

For example, you may specify a data pattern that is:

1 4 bytes long

2 consists of the hex data 01, 02, 03, 04

Then you could repeat this pattern into the first 1,024 bytes of buffer 0

With the command:

```
Ret = VBSCSIFillBuffer(0,1024,4,databuf)
```

Returns: returns 1 on success, -1 on failure

VCSCSIFillBuffer

(int buffer, long numbytes, int patternsize, BYTE *bufferdata) as Integer

Fills buffer # *buffer* with *count* bytes of data. The buffer is filled with the pattern specified in the *bufferdata()* . The number of bytes in the data pattern is specified by *pattsize*.

Example:

For example, you may specify a data pattern that is:

- 4 bytes long
- consists of the hex data 01, 02, 03, 04

Then you could repeat this pattern into the first 1,024 bytes of buffer 0

With the command:

```
Ret = VCSCSIFillBuffer(0,1024,4,databuf)
```

Returns: returns 1 on success, -1 on failure

VBSCSIFillPattern

(ByVal buffer as Integer, ByVal pattern as Integer) as Integer

Fills buffer # *buffer* with one of the following patterns, based on *pattern*:

- 0 – all zeros – 0
- 1 – all ones – 1
- 2 – alternating 0/1 – 0xA5
- 3 – alternating 1/0 – 0x5A
- 4 – random data

Returns: returns 1 on success, -1 on failure

Example:

```
Retval = VBSCSIFillPattern(0,4)  
' fills buffer 0 with random data
```

VCSCSIFillPattern

(int buffer, int pattern) as Integer

Fills buffer # *buffer* with one of the following patterns, based on *pattern*:

- 0 – all zeros – 0
- 1 – all ones – 1
- 2 – alternating 0/1 – 0xA5
- 3 – alternating 1/0 – 0x5A
- 4 – random data

Returns: returns 1 on success, -1 on failure

VBSCSIFillRandom

(ByVal buffer As Integer, ByVal blocksize As Integer, ByVal startingblock as Long, ByVal numberofblocks as integer) As Integer

Fills the specified buffer with *numberofblocks* *blocksize* blocks of random data. The first four bytes of each block of data contain the block number, the next four bytes contain the seed used to generate the random data for that block.

Return value is the number of blocks generated.

Example:

```
Dim retval as Integer
retval = VBSCSIFillRandom(0,512,123,64)
'Fills buffer 0 with 64 512 byte blocks of random data with block numbers 123 - 187.
```

VCSCSIFillRandom

(int buffer, int blocksize, long startingblock, int numberofblocks) As Integer

Fills the specified buffer with *numberofblocks* *blocksize* blocks of random data. The first four bytes of each block of data contain the block number, the next four bytes contain the seed used to generate the random data for that block.

Return value is the number of blocks generated.

VBSCSIGetBuffer

(ByVal buffer as Integer, ByVal count as Long, bufferdata() as Byte) as Integer

Retrieves *count* bytes of data from buffer # *buffer*, returns data in byte array *bufferdata*.

Returns: returns 1 on success, -1 on failure

Example:

See the example for the VBSCSIUserDefinedCDB function

VCSCSIGetBuffer

(int buffer, long numbytes, BYTE *bufferdata) as Integer

Retrieves *count* bytes of data from buffer # *buffer*, returns data in byte array *bufferdata*.

Returns: returns 1 on success, -1 on failure

VBSCSIGetBuffer Mode

(ByVal ha As long ,ByVal target As long ,ByVal lun As long,) as Integer

Retrieves the current buffer setting of the selected tape drive.

Returns: returns the current buffer mode setting

Example:

```
Dim target As long
```

```
Dim retval As Integer
```

```
Dim buffmode As Integer
```

```
retval = SCSIGetDllVersion()  
MsgBox "version = " & retval
```

```
buffmode = SCSIGetBufferMode(2,4,0)  
MsgBox "buffer mode = " & buffmode
```

```
retval = SCSISetBufferMode(2,4,0,0)
```

```
buffmode = SCSIGetBufferMode(2,4,0)  
MsgBox "buffer mode = " & buffmode
```

VCSCSIGetBuffer Mode

(int ha , int target , int lun) as Integer

Retrieves the current buffer setting of the selected tape drive.

Returns: returns the current buffer mode setting

VBSCSIGetDeviceType

(ByVal ha as long, ByVal target as long, ByVal lun as long) as Integer

Issues a VBSCSI INQUIRY command to drive specified by *ha/target/lun* and returns PERIPHERAL DEVICE TYPE value (INQUIRY byte 0).

Returns: PERIPHERAL DEVICE TYPE on success, -1 on failure.

Example:

```
Dim devtype integer
Dim ha as integer
Dim target as integer
Dim lun as integer

ha = 2
target = 0
lun = 0

Devtype = VBSCSIGetDeviceType(ha,target,lun)
Msgbox "Device type = " & Devtype
```

VCSCSIGetDeviceType

(int ha, int target, int lun) as Integer

Issues a VCSCSI INQUIRY command to drive specified by *ha/target/lun* and returns PERIPHERAL DEVICE TYPE value (INQUIRY byte 0).

Returns: PERIPHERAL DEVICE TYPE on success, -1 on failure.

VBSCSIGetDllVersion

() as Integer

Returns the current version of the PTI pssl dll

Example:

```
dim retval as integer  
  
retval = VBSCSIGetDllVersion()  
msgbox "DLL version " & retval
```

VCSCSIGetDllVersion

() as Integer

Returns the current version of the PTI pssl dll

VBSCSIErrorDetails

(iostat as integer, hbastat as integer, scsistat as integer) as integer

Retrieves the SRB (Driver), HBA, and SCSI Target status from the most recently issued CDB.

Returns 0

Example:

```
Dim SRBstat as integer  
Dim Hastat as integer  
Dim Targetstat as integer  
Dim retval as integer  
  
Retval = SCSIGetErrorDetails(SRBstat, Hastat, Targetstat)  
  
Msgbox "SRB Status = " & SRBstat & ", Host Adapter Status = " & Hastat & ", Target Status = "  
& Targetstat
```

VCSCSIErrorDetails

(int *iostat, int *hbastat, int *scsistat) as integer

Retrieves the SRB (Driver), HBA, and SCSI Target status from the most recently issued CDB.

Returns 0

VBSCSIGetProduct

(ByVal ha as long, ByVal target as long, ByVal lun as long , product as String) as Integer

Issues a VBSCSI INQUIRY command to drive specified by *ha/target/lun* and returns PRODUCT ID value (INQUIRY bytes 16-31) in string *product*.

Returns: returns 1 on success, 0 on failure

Example:

```
Dim devtype integer
Dim ha as integer
Dim target as integer
Dim lun as integer
Dim product as string

Ha = 2
Target = 0
Lun = 0

retval = VBSCSIGetProduct.Ha,Target,lun,product)

msgbox "Product = " & product
```

VCSCSIGetProduct

(int ha, int target, int lun, char *ProductString) as Integer

Issues a VCSCSI INQUIRY command to drive specified by *ha/target/lun* and returns PRODUCT ID value (INQUIRY bytes 16-31) in string *product*.

Returns: returns 1 on success, 0 on failure

VBSCSIGetRandomErrors

(expected_blocknum as long, actual_blocknum as long, block as integer, offset as integer, expected_data as integer, actual_Data as integer) As Integer

Returns error information describing a VBSCSICheckRandomBlock failure.

Return value will be 1 if valid error information is available, -1 if the error information is invalid. The values returned in the passed parameters will be -1 if they are invalid, otherwise they will contain information that will show if the block number did not compare (expected_blocknum is what the block number should have been, actual_blocknum will be what blocknumber was read). If a data byte does not compare block will contain the block number the error occurred in, offset will contain the byte offset within that block, and expected_data and actual_data will show the data error.

VCSCSIGetRandomErrors

(long *expected_blocknum, long *actual_blocknum, int *block, int *offset, int *expected_data, int *actual_data) As Integer

Returns error information describing a VCSCSICheckRandomBlock failure.

Return value will be 1 if valid error information is available, -1 if the error information is invalid. The values returned in the passed parameters will be -1 if they are invalid, otherwise they will contain information that will show if the block number did not compare (expected_blocknum is what the block number should have been, actual_blocknum will be what blocknumber was read). If a data byte does not compare block will contain the block number the error occurred in, offset will contain the byte offset within that block, and expected_data and actual_data will show the data error.

VBSCSIGetTapeCapacity

(ByVal ha as long, ByVal target as long, ByVal lun as long, tbs as Long) as Integer

Issues a VBSCSI MODE SENSE command to drive specified by *ha/target/lun*, returns Tape Block Length (Mode Page Block Descriptor bytes 5-7) in long tbs.

Returns: returns 1 on success, -1 on failure

VCSCSIGetTapeCapacity

(int ha, int target, int lun, long *TBS) as Integer

Issues a VCSCSI MODE SENSE command to drive specified by *ha/target/lun*, returns Tape Block Length (Mode Page Block Descriptor bytes 5-7) in long tbs.

Returns: returns 1 on success, -1 on failure

VBSCSIGetVendor

(ByVal ha as long, ByVal target as long, ByVal lun as long, vendor as String) as Integer

Issues a VBSCSI INQUIRY command to drive specified by *ha/target/lun* and returns VENDOR ID value (INQUIRY bytes 8-15) in string *vendor*.

Returns: returns 1 on success, 0 on failure

Example:

```
Dim devtype as integer
Dim ha as integer
Dim target as integer
Dim lun as integer
Dim vendor as string

Ha = 2
Target = 0
Lun = 0

retval = VBSCSIGetProduct.Ha,Target,lun,vendor)

msgbox "Vendor = " & vendor
```

VCSCSIGetVendor

(int ha, int target, int lun, char *VendorString)) as Integer

Issues a VCSCSI INQUIRY command to drive specified by *ha/target/lun* and returns VENDOR ID value (INQUIRY bytes 8-15) in string *vendor*.

Returns: returns 1 on success, 0 on failure

VBSCSIGetVersion

(ByVal ha as long, ByVal target as long, ByVal lun as long , version as String) as Integer

Issues a VBSCSI INQUIRY command to drive specified by *ha/target/lun* and returns VERSION ID value (INQUIRY bytes 32-35) in string *version*.

Returns: returns 1 on success, 0 on failure

Example:

```
Dim devtype integer
Dim ha as integer
Dim target as integer
Dim lun as integer
Dim version as string

Ha = 2
Target = 0
Lun = 0

retval = VBSCSIGetVersion.Ha,Target,lun,version)

msgbox "Version = " & version
```

VCSCSIGetVersion

(int ha, int target, int lun, char *VersionString)) as Integer

Issues a VCSCSI INQUIRY command to drive specified by *ha/target/lun* and returns VERSION ID value (INQUIRY bytes 32-35) in string *version*.

Returns: returns 1 on success, 0 on failure

VBSCSIHex2Dec

(ByVal hexdata() as Byte) as integer

This function accepts an array of four bytes, then converts it into decimal number and returns that number

Returns: decimal number

VCSCSIHex2Dec

BYTE *hexdata) as long

This function accepts an array of four bytes, then converts it into decimal number and returns that number

Returns: decimal number

VBSCSIHostAdapterCount

() as Integer

Returns: number of VBSCSI host adapters in system on success

VCSCSIHostAdapterCount

() as Integer

Returns: number of VCSCSI host adapters in system on success

VBSCSIHPLTO_FWDL

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal FileName as String) as Integer

Download firmware to a HP LTO drive

Returns: 0 on success, -2 if firmware file not found, -1 if download fails

VCSCSIHPLTO_FWDL

(ha as long, target as long, lun as long, FileName as String) as Integer

Download firmware to a HP LTO drive

Returns: 0 on success, -2 if firmware file not found, -1 if download fails

VBSCSIIBMLTO_FWDL

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal FileName as String) as Integer

Download firmware to a IBM LTO drive

Returns: 0 on success, -2 if firmware file not found, -1 if download fails

VCSCSIIBMLTO_FWDL

(int ha, int target, int lun, char *FileName) as Integer

Download firmware to a IBM LTO drive

Returns: 0 on success, -2 if firmware file not found, -1 if download fails

VBSCSIInitializeElementStatus

(ByVal ha as long, ByVal target as long, ByVal lun as long)as Integer

Issues an Initialize Element Status command to the addressed jukebox device.

Returns: Zero on success, non-zero on failure

Example:

```
Dim retval as Integer
Dim ha as Integer
Dim target as Integer
Dim lun as Integer

ha = 2
target = 5
lun = 0

retval = VBSCSIInitializeElementStatus(ha, target, lun)

if (retval = 0) then
    MsgBox "Initialize Element Status successful"
else
    MsgBox "Initialize Element Status FAILED"
```

VCSCSIInitializeElementStatus

(int ha, int target,int lun)as Integer

Issues an Initialize Element Status command to the addressed jukebox device.

Returns: Zero on success, non-zero on failure

VBSCSIInitializeElementStatusRange

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal range as Integer, ByVal address as Integer, ByVal num as Integer)as Integer

Issues an Initialize Element Status with Range command to the addressed jukebox device.

The Range field indicates which elements to initialize. If range = 0 initialize all elements. If range = 1 initialize the range of elements specified by the address and number fields.

Returns: Zero on success, non-zero on failure

Example:

```
Dim retval as Integer
Dim ha as Integer
Dim target as Integer
Dim lun as Integer
```

```
Dim range as Integer
Dim start as Integer

ha = 2
target = 5
lun = 0

range = 1
start = 10

retval = VBSCSIInitializeElementStatusRange(ha, target, lun, range, start)

if (retval = 0) then
    MsgBox "Initialize Element Status with Rangesuccessful"
else
    MsgBox "Initialize Element Status with Range FAILED"
```

VCSCSIInitializeElementStatusRange

(int ha, int target,int lun, int range,int address, int num)as Integer

Issues an Initialize Element Status with Range command to the addressed jukebox device.

The Range field indicates which elements to initialize. If range = 0 initialize all elements. If range = 1 initialize the range of elements specified by the address and number fields.

Returns: Zero on success, non-zero on failure

VBSCSIInquiry

(ByVal ha as long, ByVal target as long, ByVal lun as long , inqdata() as Byte) as Integer

Issues a VBSCSI INQUIRY command to drive specified by *ha/target/lun* and returns “raw” INQUIRY data (INQUIRY bytes 0 –63) in byte array inqdata.

Returns: returns 1 on success, 0 on failure

Example:

```
Dim inqdata(64) As Integer
Dim retval As Integer
Dim ha As Integer
Dim target As Integer
Dim lun As Integer
Dim results As String
Dim inqstr As String
Dim i As Integer
Dim NL
Dim length As Integer
Dim vend As String
Dim vers As String
Dim prod As String
```

```

target = 4
ha = 1
lun = 0

retval = VBSCSIInquiry(ha,target,lun,inqdata)

If retval <> 1 Then
    MsgBox "Inquiry failed - Status = " & retval
    Stop
Else
    retval = VBSCSIGetVendor(ha,target,lun,vendor)
    retval = VBSCSIGetProduct(ha,target,lun,product)
    retval = VBSCSIGetVersion(ha,target, lun , vers)

    results = "Vendor = " & vend & " Product = " & prod & " Version = " & vers

    MsgBox results

    results = "Hex INQUIRY data = "
    For i = 0 To 32
        results = results & Format(Hex(inqdata(i)),"@") & " "
    Next
    MsgBox results
End If

```

VCSCSIInquiry

(int ha, int target, int lun, BYTE *inqdata) as Integer

Issues a VCSCSI INQUIRY command to drive specified by *ha/target/lun* and returns “raw” INQUIRY data (INQUIRY bytes 0–63) in byte array inqdata.

Returns: returns 1 on success, 0 on failure

VBSCSILoadBuffer

(ByVal buffer as Integer, ByVal count as Long, bufferdata() as Byte) as Integer

Fills buffer # *buffer* with *count* bytes of *bufferdata*.

Returns: returns 1 on success, -1 on failure

VCSCSILoadBuffer

int buffer, long numbytes, BYTE *bufferdata) as Integer

Fills buffer # *buffer* with *count* bytes of *bufferdata*.

Returns: returns 1 on success, -1 on failure

VBSCSILogSense

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal page as Integer, ByVal pagecode as Integer, logdata() as Byte) as Integer

Issues a LOG SENSE command for log page *page*, page code *pagecode* to the drive specified by *ha/target/lun*. Log Sense data is returned in the byte array *logdata*.

Returns: returns 1 on success, -1 on failure

Example:

'This example reads LOG PAGE 30 and saves and interprets the log data as 'AIT tape log data.

```
Dim sensedata(16) As Integer

Dim ha As Integer
Dim target As Integer
Dim lun As Integer
Dim retval As Integer

Dim testloop As Integer
Dim innerloop As Integer
Dim results As String
Dim NL As String

Dim inqdata(256) As Integer
Dim inqstr As String
Dim i As Integer
Dim length As Integer
Dim vend As String
Dim vers As String
Dim prod As String

Dim today
NL = Chr(10)

ha = 1
target = 6
lun = 0

Open "aitlogs.txt" For Output As #1

'MsgBox Now
today = Now

Print #1, today & " "
Print #1, " "

retval = VBSCSIGetDLLVersion()
MsgBox "Dll version = " & retval

retval = VBSCSIInquiry(ha,target,lun,inqdata())
If retval <> 1 Then
    MsgBox "Inquiry failed - Status = " & retval
    Stop
Else
    retval = VBSCSIGetVendor(ha,target,lun,vendor)
```

```
retval = VBSCSISGetProduct(ha,target,lun,product)
retval = VBSCSISGetVersion(ha,target, lun , vers)

results = "Vendor = " & vend & " Product = " & prod & " Version = " & vers
MsgBox results

Print #1, results
Print #1, ""
Print #1, "Host adapter = " & ha & " Target = " & target & " LUN = " & lun
Print #1, " "
End If

getlogs
Close
MsgBox "Test Finished"
Stop

Sub GetLogs
retval = VBSCSISLogSense(ha,target,lun,&H30, &H40,inqdata())

If retval <> 1 Then
MsgBox "Log Sense failed - Status = " & retval
Stop
Else
results = "Tape log = "
For i = 0 To 128
results = results & Hex(inqdata(i)) & " "
Next
Print #1, results

results = "Tape Log Page (30h) = "
Print #1, results

results = "Current Number of Groups Written = "
results = results & Hex(inqdata(8)) & Hex(inqdata(9)) & Hex(inqdata(10))
Print #1, results

results = "Current Number of RAW Retries = "
results = results & Hex(inqdata(15)) & Hex(inqdata(16))
Print #1, results

results = "Current Number of Groups Read = "
results = results & Hex(inqdata(21)) & Hex(inqdata(22)) & Hex(inqdata(23))
Print #1, results

results = "Current Number of ECC-3 Retries = "
results = results & Hex(inqdata(28)) & Hex(inqdata(29))
Print #1, results
Print #1, " "

results = "Previous Number of Groups Written = "
results = results & Hex(inqdata(34)) & Hex(inqdata(35)) & Hex(inqdata(36))
Print #1, results

results = "Previous Number of RAW Retries = "
results = results & Hex(inqdata(41)) & Hex(inqdata(42))
Print #1, results

results = "Previous Number of Groups Read = "
results = results & Hex(inqdata(47)) & Hex(inqdata(48)) & Hex(inqdata(49))
Print #1, results

results = "Previous Number of ECC-3 Retries = "
results = results & Hex(inqdata(54)) & Hex(inqdata(55))
Print #1, results
Print #1, " "

results = "Total Number of Groups Written = "
results = results & Hex(inqdata(60)) & Hex(inqdata(61)) & Hex(inqdata(62))
& Hex(inqdata(63))
Print #1, results

results = "Total Number of RAW Retries = "
```

```
results = results & Hex(inqdata(68)) & Hex(inqdata(69)) & Hex(inqdata(70))
Print #1, results

results = "Total Number of Groups Read = "
results = results & Hex(inqdata(75)) & Hex(inqdata(76)) & Hex(inqdata(77))
          & Hex(inqdata(78))
Print #1, results

results = "Total Number of ECC-3 Retries = "
results = results & Hex(inqdata(83)) & Hex(inqdata(84))
          & Hex(inqdata(85))
Print #1, results
Print #1, " "

results = "Load Count = "
results = results & Hex(inqdata(90)) & Hex(inqdata(91))
Print #1, results
Print #1, " "

End If
End Sub
```

VCSCSILogSense

(int ha, int target, int lun, int page, int pagecode, BYTE *logdata) as Integer

Issues a LOG SENSE command for log page *page*, page code *pagecode* to the drive specified by *ha/target/lun*. Log Sense data is returned in the byte array *logdata*.

Returns: returns 1 on success, -1 on failure

VBSCSIModeSense

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal page as Integer, ByVal pagecode as Integer, modedata() as Byte) as Integer

Issues a MODE SENSE command for mode page *page*, page code *pagecode* to the drive specified by *ha/target/lun*. Mode Sense data is returned in the byte array *modedata*.

Returns: returns 1 on success, -1 on failure

VCSCSIModeSense

(int ha, int target, int lun, int page, int pagecode, BYTE *modedata) as Integer

Issues a MODE SENSE command for mode page *page*, page code *pagecode* to the drive specified by *ha/target/lun*. Mode Sense data is returned in the byte array *modedata*.

Returns: returns 1 on success, -1 on failure

VBSCSIModeSelect

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal sp as Integer, , modedata() as Byte) as Integer

Issues a MODE SELECT command to the drive specified by *ha/target/lun*. MODE PAGE data is transferred from byte array *modedata*, excluding BLOCK DESCRIPTOR DATA.

Returns: returns 1 on success, -1 on failure

VCSCSIModeSelect

(int ha, int target, int lun, int sp, BYTE *modedata) as Integer

Issues a MODE SELECT command to the drive specified by *ha/target/lun*. MODE PAGE data is transferred from byte array *modedata*, excluding BLOCK DESCRIPTOR DATA.

Returns: returns 1 on success, -1 on failure

VBSCSIModeSelectFull

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal sp as Integer, modedata() as Byte) as Integer

Issues a MODE SELECT command to the drive specified by *ha/target/lun*. MODE PAGE data is transferred from byte array *modedata*, including header + block descriptor + page data.

Returns: returns 1 on success, -1 on failure

VCSCSIModeSelectFull

(int ha, int target, int lun, int sp, BYTE *modedata) as Integer

Issues a MODE SELECT command to the drive specified by *ha/target/lun*. MODE PAGE data is transferred from byte array *modedata*, including header + block descriptor + page data.

Returns: returns 1 on success, -1 on failure

VBSCSIModeSenseFull

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal page as Integer, ByVal pagecode as Integer, modedata() as Byte) as Integer

Issues a MODE SENSE command for mode page *page*, page code *pagecode* to the drive specified by *ha/target/lun*. MODE SENSE command is issued with DBD (Disable Block Descriptor) bit NOT set, therefore block descriptor data IS transferred. Mode Sense data (header + block descriptor + page data)is returned in the byte array *modedata*.

Returns: returns 1 on success, -1 on failure

VCSCSIModeSenseFull

(int ha, int target, int lun, int page, int pagecode, BYTE *modedata) as Integer

Issues a MODE SENSE command for mode page *page*, page code *pagecode* to the drive specified by *ha/target/lun*. MODE SENSE command is issued with DBD (Disable Block Descriptor) bit NOT set, therefore block descriptor data IS transferred. Mode Sense data (header + block descriptor + page data)is returned in the byte array *modedata*.

Returns: returns 1 on success, -1 on failure

VBSCSIMoveMedium

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal transport as Integer, ByVal source as Integer, ByVal destination as Integer)as Integer

Issues an Move Medium command to the addressed jukebox device.

Transport = media transport (picker) address

Source = source element address

Destination = destination element address

Returns: Zero on success, non-zero on failure

Example:

```
Dim retval as Integer
Dim ha as Integer
Dim target as Integer
Dim lun as Integer
Dim picker as Integer
Dim source as Integer
Dim dest as Integer

ha = 2
target = 5
lun = 0

picker = 86
source = 5
destination = 12

retval = VBSCSIMoveMedium(ha, target, lun, picker, source, dest)
if (retval = 0) then
    MsgBox "Move Medium OK"
else
    MsgBox "Move Medium FAILED"
```

VCSCSIMoveMedium

(int ha, int target, int lun, int trans_add, int source_add, int dest_add)as Integer

Issues an Move Medium command to the addressed jukebox device.

Transport = media transport (picker) address

Source = source element address

Destination = destination element address

Returns: Zero on success, non-zero on failure

VBSCSIOr

(ByVal number1 As int, ByVal number 2 As int) As Integer

Logically OR's number1 with number2

Returns: results of OR operation

Example:

```
Dim retval as integer
retval = VBSCSIOr(&H82, &H7f)
` OR hex 82 with hex 7f - returns &Hff
```

VCSCSIOr

(int number1, int number2) As Integer

Logically OR's number1 with number2

Returns: results of OR operation

VBSCSIPositionToElement

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal transport as Integer, ByVal destination as Integer) as Integer

Issues a Position to Element command to the addressed jukebox device.

Transport = media transport (picker) address

Destination = destination element address

Returns: Zero on success, non-zero on failure

Example:

```
Dim retval as Integer
Dim ha as Integer
Dim target as Integer
Dim lun as Integer
Dim picker as Integer
Dim dest as Integer

ha = 2
target = 5
lun = 0

picker = 86
destination = 12

retval = VBSCSIPositionToElement(ha, target, lun, picker, dest)

if (retval = 0) then
    MsgBox "Position to Element OK"
else
    MsgBox "Position to Element FAILED"
```

VCSCSIPositionToElement

(int ha, int target, int lun, int trans_add, int dest_add)as Integer

Issues a Position to Element command to the addressed jukebox device.

Transport = media transport (picker) address

Destination = destination element address

Returns: Zero on success, non-zero on failure

VBSCSIReadCapacity

(ByVal ha as long, ByVal target as long, ByVal lun as long, highblock as Long, blocksize as Long) as Integer

Issues a VBSCSI READCAPACITY command to drive specified by *ha/target/lun* and returns the devices HIGHBLOCK # in *highblock* and BLOCKSIZE in *blocksize*.

Returns: returns 0 on success, non-zero on failure

Example:

```
Dim retval As Integer
Dim highblock As Long
Dim blocksize As Long
Dim target As Integer
Dim ha As Integer
Dim lun As Integer
Dim results As String
Dim sensedata(16) As Integer
Dim NL As String

NL = Chr(10)

ha = 1
target = 6
lun = 0

retval = VBSCSIReadCapacity(ha,target,lun,highblock,blocksize)

If retval <> 1 Then
    results = "READ CAPACITY failed - Status = " & retval
    retval = VBSCSIViewSense(sensedata)
    results = results & NL & "Sense Key = " & Format(Hex(sensedata(2)), "@@")
    results = results & NL & "Sense Code = " & Format(Hex(sensedata(12)), "@@")
    results = results & NL & "ASQ = " & Format(Hex(sensedata(13)), "@@")
    MsgBox results
    Stop
End If

MsgBox "highblock = " & highblock & " " & "blocksize = " & blocksize
```

VCSCSIReadCapacity

(int ha, int target, int lun, long highblock_1, long blocksize_1) as Integer

Issues a VCSCSI READCAPACITY command to drive specified by *ha/target/lun* and returns the devices HIGHBLOCK # in *highblock* and BLOCKSIZE in *blocksize*.

Returns: returns 0 on success, non-zero on failure

VBSCSIReadElement Status

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal elementtype as Integer, ByVal startelement as Integer, ByVal num as Integer, ByVal length as Long, eldata as Byte) as Integer

Issues a Read Element Status command to the addressed jukebox device.

Elementtype = jukebox element type requested – 0 for all types

Startelement = elements equal to or greater than the starting address are returned

Num = number of element descriptors to return

Length = byte length allocated for returned element descriptors

Eldata = pointer to an array of bytes to hold returned element descriptors

Returns: Zero on success, non-zero on failure

Example:

```
Dim eldata(1024) As Integer
Dim retval As Integer
Dim ha As Integer
Dim target As Integer
Dim lun As Integer
Dim results As String
Dim inqstr As String
Dim i As Integer
Dim NL
Dim length As Integer
Dim vendor As String
Dim vers As String
Dim product As String
Dim source As Integer
Dim picker As Integer
Dim dest As Integer
Dim x As Object
Dim bytecount As Integer
Dim dataoffset As Integer
Dim ellength As Integer
Dim pvol As Integer

Set x = CreateObject("Logger.Application")
x.WriteLine "Jukebox command test program "
x.WriteLine ""

pvol = 0
picker = 86
source = 82
```

```

dest = 0
bytecount = 0
dataoffset = 0

target = 6
ha = 2
lun = 0

retval = VBSCSIInquiry(ha,target,lun,eldata)
If retval <> 1 Then
    MsgBox "Inquiry failed - Status = " & retval
    Stop
Else
    retval = VBSCSIGetVendor(ha,target,lun,vendor)
    retval = VBSCSIGetProduct(ha,target,lun,product)
    retval = VBSCSIGetVersion(ha,target, lun , vers)

    results = "Vendor = " & vendor & " Product = " & product & " Version = "
              & vers

    x.Write "Inquiry data = "
    x.WriteLine results
End If

retval = VBSCSIReadElementStatus(ha,target,lun,2,0,255,1024,eldata)

If retval <> 0 Then
    MsgBox "Read Element Status failed - Status = "& retval
    Stop
Else
    dataoffset = 8
    bytecount = eldata(5) + eldata(6) + eldata(7)
    ellength = eldata(dataoffset + 2) + eldata(dataoffset + 3)

    x.WriteLine ""
    x.WriteLine ""

    x.Write "Element type = " & eldata(8)
    If (eldata(8) = 1) Then
        x.WriteLine " - Tape Pickers"
    If (eldata(8) = 2) Then
        x.WriteLine " - Cartridge Magazine Slots"
    If (eldata(8) = 3) Then
        x.WriteLine " - Tape Drives"

    If (eldata(9) And 128) Then
        x.WriteLine "PVolTag = 1"
        pvol = 1
    Else
        x.WriteLine "PVolTag = 0"
        pvol = 0
    End If

    If (eldata(9) And 64) Then
        x.WriteLine "AVolTag = 1"
    Else
        x.WriteLine "AVolTag = 0"
    End If

    x.WriteLine "Element Descriptor Length = " & ellength
    x.WriteLine "Byte Count of Descriptor data = " & bytecount
    x.WriteLine "First Element Address = " & eldata(0) & eldata(1)
    x.WriteLine "Number of Elements = " & eldata(2) & eldata(3)
    x.WriteLine "Number of bytes of element status = " & bytecount
    x.WriteLine ""

    dataoffset = dataoffset + 8
    bytecount = bytecount - 8

    While (bytecount > 0)
        x.WriteLine ""
        x.WriteLine ""
        x.WriteLine "Element Address = " & eldata(dataoffset)

```

```

        & eldata(dataoffset+1)
    If (eldata(dataoffset+2) And 1) Then
        x.WriteLine " - Full, "
    Else
        x.WriteLine " - Empty, "
    End If

    If (eldata(dataoffset+2) And 4) Then
        x.Write " - Except = 1, "
    Else
        x.Write " - Except = 0, "
    End If

    If (eldata(dataoffset+2) And 8) Then
        x.Write "Access = 1, "
    Else
        x.Write "Access = 0, "
    End If

    x.WriteLine ""
    x.Write " - Additional Sense Code = " & eldata(dataoffset + 4)
    x.WriteLine ", Additional Sense Code Qualifier = "
        & eldata(dataoffset + 5)

    If (eldata(dataoffset + 6) And 128) Then
        x.Write " - SValid = 1 "
    Else
        x.Write " - SValid = 0, "
    End If

    If (eldata(dataoffset + 6) And 64) Then
        x.Write "Invert = 1 "
    Else
        x.Write "Invert = 0"
    End If
    x.Writeline ""

    x.WriteLine " - Source Storage Element Address = "
        & eldata(dataoffset + 10) & eldata(dataoffset + 11)

    If (pvol = 1) Then
        x.Write " - Primary Volume Tag Information = "
        For i = 12 To 47
            x.Write eldata(dataoffset + i)
        Next i
    End If
    bytecount = bytecount - ellength
    dataoffset = dataoffset + ellength
Wend

    x.WriteLine ""
End If

x.WriteLine "-----"

retval = VBSCSIReadElementStatus(ha,target,lun,1,0,255,1024,eldata)
If retval <> 0 Then
    MsgBox "Read Element Status failed - Status = " & retval
    Stop
Else
    dataoffset = 8
    bytecount = eldata(5) + eldata(6) + eldata(7)
    ellength = eldata(dataoffset + 2) + eldata(dataoffset + 3)

    x.WriteLine ""

    x.WriteLine ""
    x.Write "Element type = " & eldata(8)
    If (eldata(8) = 1) Then
        x.WriteLine " - Tape Pickers"
    If (eldata(8) = 2) Then
        x.WriteLine " - Cartridge Magazine Slots"
    If (eldata(8) = 3) Then

```

```

        x.WriteLine " - Tape Drives"

x.WriteLine "First Element Address = " & eldata(0) & eldata(1)
x.WriteLine "Number of Elements = " & eldata(2) & eldata(3)
x.WriteLine "Number of bytes of element status = " & bytecount
x.WriteLine "Element Descriptor Length = " & ellength
x.WriteLine ""

dataoffset = dataoffset + 8
bytecount = bytecount - 8

While (bytecount > 0)
    x.WriteLine ""
    x.WriteLine ""
    x.WriteLine "Element Address = " & eldata(dataoffset)
        & eldata(dataoffset+1)
    If (eldata(dataoffset+2) And 1) Then
        x.WriteLine " - Full, "
    Else
        x.WriteLine " - Empty, "
    End If

    If (eldata(dataoffset+2) And 4) Then
        x.Write " - Except = 1, "
    Else
        x.Write " - Except = 0, "
    End If

    If (eldata(dataoffset+2) And 8) Then
        x.Write "Access = 1, "
    Else
        x.Write "Access = 0, "
    End If

    x.WriteLine ""

    x.Write " - Additional Sense Code = " & eldata(dataoffset + 4)
    x.WriteLine ", Additional Sense Code Qualifier = "
        & eldata(dataoffset + 5)

    If (eldata(dataoffset + 6) And 128) Then
        x.Write " - SValid = 1 "
    Else
        x.Write " - SValid = 0, "
    End If

    If (eldata(dataoffset + 6) And 64) Then
        x.Write "Invert = 1 "
    Else
        x.Write "Invert = 0"
    End If

    x.WriteLine ""
    x.WriteLine " - Source Storage Element Address = "
        & eldata(dataoffset + 10) & eldata(dataoffset + 11)

    If (pvol = 1) Then
        x.Write " - Primary Volume Tag Information = "
        For i = 12 To 47
            x.Write eldata(dataoffset + i)
        Next i
    End If

    bytecount = bytecount - ellength
    dataoffset = dataoffset + ellength
Wend

    x.WriteLine ""
End If

x.WriteLine "-----"

retval = VBSCSIReadElementStatus(ha,target,lun,4,0,255,1024,eldata)

```

```
If retval <> 0 Then
    MsgBox "Read Element Status failed - Status = " & retval
    Stop
Else
    dataoffset = 8
    bytecount = eldata(5) + eldata(6) + eldata(7)
    ellength = eldata(dataoffset + 2) + eldata(dataoffset + 3)

    x.WriteLine ""

    x.WriteLine ""
    x.Write "Element type = " & eldata(8)
    If (eldata(8) = 1) Then
        x.WriteLine " - Tape Pickers"
    If (eldata(8) = 2) Then
        x.WriteLine " - Cartridge Magazine Slots"
    If (eldata(8) = 4) Then
        x.WriteLine " - Tape Drives"

    x.WriteLine "First Element Address = " & eldata(0) & eldata(1)
    x.WriteLine "Number of Elements = " & eldata(2) & eldata(3)
    x.WriteLine "Number of bytes of element status = " & bytecount
    x.WriteLine "Element Descriptor Length = " & ellength
    x.WriteLine ""

    dataoffset = dataoffset + 8
    bytecount = bytecount - 8

    While (bytecount > 0)
        x.Write "Element Address = " & eldata(dataoffset) & eldata(dataoffset+1)
        x.WriteLine ""

        If (eldata(dataoffset+2) And 1) Then
            x.WriteLine " - Full, "
        Else
            x.WriteLine " - Empty, "
        End If

        If (eldata(dataoffset+2) And 4) Then
            x.Write " - Except = 1, "
        Else
            x.Write " - Except = 0, "
        End If

        If (eldata(dataoffset+2) And 8) Then
            x.Write "Access = 1, "
        Else
            x.Write "Access = 0, "
        End If

        x.WriteLine ""

        x.Write " - Additional Sense Code = " & eldata(dataoffset + 4)
        x.WriteLine ", Additional Sense Code Qualifier = "
            & eldata(dataoffset + 5)

        If (eldata(dataoffset + 6) And 128) Then
            x.Write " - Not Bus = 1,"
        Else
            x.Write " - Not Bus = 0,"
        End If

        If (eldata(dataoffset + 6) And 32) Then
            x.Write " ID Valid = 1,"
        Else
            x.Write " ID Valid = 0,"
        End If

        If (eldata(dataoffset + 6) And 16) Then
            x.Write " LU Valid = 1,"
        Else
            x.Write " LU Valid = 0,"
        End If
    End While
End If
```

```
End If

x.WriteLine "Logical Unit Number = " & (eldata(dataoffset + 6) And 7)
x.WriteLine " - VBSCSI Bus Address = " & eldata(dataoffset + 7)

If (eldata(dataoffset + 6) And 128) Then
    x.Write " - SValid = 1 "
Else
    x.Write " - SValid = 0, "
End If

If (eldata(dataoffset + 6) And 64) Then
    x.Write "Invert = 1 "
Else
    x.Write "Invert = 0"
End If

x.WriteLine ""
x.WriteLine " - Source Storage Element Address = "
    & eldata(dataoffset + 10) & eldata(dataoffset + 11)

If (pvol = 1) Then
    x.Write " - Primary Volume Tag Information = "
    For i = 12 To 47
        x.Write eldata(dataoffset + i)
    Next i
End If

bytecount = bytecount - ellength
dataoffset = dataoffset + ellength
Wend

x.WriteLine ""
End If

x.WriteLine "-----"
x.Write "The End"
```

VCSCSIReadElement Status

(int ha, int target, int lun, int eltype, int start, int num, long length, BYTE *eldata) as Integer

Issues a Read Element Status command to the addressed jukebox device.

Elementtype = jukebox element type requested – 0 for all types

Startelement = elements equal to or greater than the starting address are returned

Num = number of element descriptors to return

Length = byte length allocated for returned element descriptors

Eldata = pointer to an array of bytes to hold returned element descriptors

Returns: Zero on success, non-zero on failure

VBSCSIResetHBA

(ByVal hba as Integer) as Integer

This function causes a bus reset and a bus rescan of the specified HBA

Returns: returns 0 on success, non-zero on failure

Example:

```
Dim retval As Integer

Sub main
  retval = VBSCSIResetHBA(0)
End Sub
```

VBSCSIHardReset

(ByVal hba as Integer, ByVal target as Integer, ByVal lun as Integer) as Integer

This function causes a hard bus reset and a bus rescan of the specified HBA

Returns: returns 0 on success, non-zero on failure

VCSCSIResetHBA

(int hba) as Integer

This function causes a bus reset and a bus rescan of the specified HBA

Returns: returns 0 on success, non-zero on failure

VCSCSIHardReset

(int hba, int target, int lun) as Integer

This function causes a hard bus reset and a bus rescan of the specified HBA

Returns: returns 0 on success, non-zero on failure

VBSCSIRollPattern

(ByVal buffnum as Integer, ByVal start as Long, ByVal number as Long) as Integer

Writes *number* bytes of data into the buffer specified by *buffnum*. The data written begins with the 4-byte long value specified by *start*. This value is incremented by one each time it is written into the buffer.

Returns: returns 0 on success, non-zero on failure

Example:

```
Dim retval As Integer

Sub main
  retval = VBSCSIRollPattern(0,0,2048)
End Sub
```

VCSCSIRollPattern

(int buffer, long start, long number) as Integer

Writes *number* bytes of data into the buffer specified by *buffnum*. The data written begins with the 4-byte long value specified by *start*. This value is incremented by one each time it is written into the buffer.

Returns: returns 0 on success, non-zero on failure

VBSCSISEAGATELTO_FWDL

(ByVal ha as long, ByVal target as long, ByVal lun as long,ByVal FileName as String) as Integer

Download firmware to a Seagate LTO drive

Returns: 0 on success, -2 if firmware file not found, -1 if download fails

VCSCSISEAGATELTO_FWDL

(int ha, int target, int lun,char *FileName) as Integer

Download firmware to a Seagate LTO drive

Returns: 0 on success, -2 if firmware file not found, -1 if download fails

VBSCSISonyAIT_FWDL

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal FileName as String) as Integer

Download firmware to a Sony AIT drive

Returns: 0 on success, -2 if firmware file not found, -1 if download fails

VCSCSISonyAIT_FWDL

(int ha, int target, int lun, char *FileName) as Integer

Download firmware to a Sony AIT drive

Returns: 0 on success, -2 if firmware file not found, -1 if download fails

VBSCSIsearchBuffer

(ByVal buffer as Integer, searchdata() as Byte, ByVal searchsize as Integer, ByVal searchlength as Long) as Integer

Searches buffer # *buffer* for the first occurrence of *searchdata*. *Searchlength* specifies how much of the buffer to search (-1 searches the entire buffer), *searchsize* specifies the number of significant bytes in the pattern *searchdata*.

Returns: returns byte count of the first byte of buffer that matches pattern on success, -1 on failure

Example:

See the example code for the VBSCSIUserDefinedCDB function

VCSCSIsearchBuffer

(int buffer, BYTE *searchdata, int searchsize, long searchlength) as Integer

Searches buffer # *buffer* for the first occurrence of *searchdata*. *Searchlength* specifies how much of the buffer to search (-1 searches the entire buffer), *searchsize* specifies the number of significant bytes in the pattern *searchdata*.

Returns: returns byte count of the first byte of buffer that matches pattern on success, -1 on failure

VBSCSISDLT_FWDL

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal FileName as String) as Integer

Download firmware to a Quantum SuperDLT drive

Returns: 0 on success, -2 if firmware file not found, -1 if download fails

VCSCSISDLT_FWDL

(int ha, int target, int lun, char *FileName) as Integer

Download firmware to a Quantum SuperDLT drive

Returns: 0 on success, -2 if firmware file not found, -1 if download fails

VBSCSISegmented_FWDL

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal FileName as String) as Integer

Download firmware to a device

Returns: 0 on success, -2 if firmware file not found, -1 if download fails

VCSCSISegmented_FWDL

(int ha, int target, int lun, char *FileName) as Integer

Download firmware to a device

Returns: 0 on success, -2 if firmware file not found, -1 if download fails

VBSCSISetTimeout

(ByVal seconds as Integer) as Integer

Sets the CDB timeout value in seconds. This timeout value will remain in effect until the next VBSCSISetTimeout function is called.

Specifying a value (seconds) greater than zero will set the timeout to that value in seconds. Specifying a value of zero will set the default timeout to 30 seconds. Specifying a value of less than zero will set the timeout to infinite.

Returns: 1 on success, -1 on failure

VCSCSISetTimeout

(int seconds) as Integer

Sets the CDB timeout value in seconds. This timeout value will remain in effect until the next VCSCSISetTimeout function is called.

Specifying a value (seconds) greater than zero will set the timeout to that value in seconds. Specifying a value of zero will set the default timeout to 30 seconds. Specifying a value of less than zero will set the timeout to infinite.

Returns: 1 on success, -1 on failure

VBSCSITapeBlockSize

(ByVal ha as long, ByVal target as long, ByVal lun as long, tbs as Integer) as Integer

Sets the blocksize of drive specified by *ha/target/lun* to *tbs*.

Returns: 1 on success, -1 on failure

Example:

```
Dim tapeblocksize As Long
Dim retval As Integer
Dim ha As Integer
Dim target As Integer
Dim lun As Integer

ha = 1
target = 5
lun = 0

retval = VBSCSIGetTapeCapacity(ha, target, lun, tapeblocksize)

MsgBox "TBS = " & tapeblocksize
```

VCSCSITapeBlockSize

(int ha, int target, int lun, long blocksi) as Integer

Sets the blocksize of drive specified by *ha/target/lun* to *tbs*.

Returns: 1 on success, -1 on failure

VBSCSISetBuffer Mode

(ByVal ha As long ,ByVal target As long ,ByVal lun As long, buffermode as long) as Integer

Sets the buffer mode of the selected tape drive

Returns: zero on success, non-zero on failure

Example:

```
Dim target As Integer
```

```
Dim retval As Integer
```

```
Dim buffmode As long
```

```
retval = SCSIGetDllVersion()  
MsgBox "version = " & retval
```

```
buffmode = SCSIGetBufferMode(2,4,0)  
MsgBox "buffer mode = " & buffmode
```

```
retval = SCSISetBufferMode(2,4,0,0)
```

```
buffmode = SCSIGetBufferMode(2,4,0)  
MsgBox "buffer mode = " & buffmode
```

VCSCSISetBuffer Mode

(int ha , int target , int lun , int buffermode) as Integer

Sets the buffer mode of the selected tape drive

Returns: zero on success, non-zero on failure

VBSCSITapeRewind

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal immediate as Integer) as Integer

Rewinds the drive specified by *ha/target/lun*. Returns after rewind completion if *immediate* = 0, or upon acceptance of cdb by device if *immediate* = 1.

Returns: 1 on success, -1 on failure

Example:

```
Dim tapeblocksize As Long
Dim retval As Integer
Dim ha As Integer
Dim target As Integer
Dim lun As Integer

ha = 1
target = 5
lun = 0

retval = VBSCSITapeRewind(ha, target, lun, 0)
```

VCSCSITapeRewind

(int ha, int target, int lun, int immediate) as Integer

Rewinds the drive specified by *ha/target/lun*. Returns after rewind completion if *immediate* = 0, or upon acceptance of cdb by device if *immediate* = 1.

Returns: 1 on success, -1 on failure

VBSCSITapeUnload

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal immediate as Integer) as Integer

Unloads the drive specified by ha/target/lun. Returns after unload completion if immediate = 0, or upon acceptance of cdb by device if immediate = 1.

Returns: 1 on success, -1 on failure

Example:

```
Dim tapeblocksize As Long
Dim retval As Integer
Dim ha As Integer
Dim target As Integer
Dim lun As Integer

ha = 1
target = 5
lun = 0

retval = VBSCSITapeUnload(ha, target, lun, 0)
```

VCSCSITapeUnload

(int ha, int target, int lun, int immediate) as Integer

Unloads the drive specified by ha/target/lun. Returns after unload completion if immediate = 0, or upon acceptance of cdb by device if immediate = 1.

Returns: 1 on success, -1 on failure

VBSCSITapeWFM

(ByVal ha as long, ByVal target as long, ByVal lun as long) as Integer

Writes a FILE MARK to drive specified by ha/target/lun.

Returns: 1 on success, -1 on failure

Example:

```
Dim tapeblocksize As Long
Dim retval As Integer
Dim ha As Integer
Dim target As Integer
Dim lun As Integer

ha = 1
target = 5
lun = 0

retval = VBSCSITapeWFM(ha,target,lun)
```

VCSCSITapeWFM

(int ha, int target, int lun) as Integer

Writes a FILE MARK to drive specified by ha/target/lun.

Returns: 1 on success, -1 on failure

VBSCSITapeReadF

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal count as Integer, ByVal buffer as Integer) as Integer

Reads *count* fixed blocks from the tape specified by *ha/target/lun* into buffer # *buffer*.

Returns: 1 on success, -1 on failure

Example:

```
Dim tapeblocksize As Long
Dim retval As Integer
Dim Loopy As Integer
Dim ha As Integer
Dim target As Integer
Dim lun As Integer
Dim NL As String

NL = Chr(10)

ha = 1
target = 5
lun = 0

retval = VBSCSITapeRewind(ha,target,lun,0)
retval = VBSCSITapeCapacity(ha,target,lun,tapeblocksize)

If (tapeblocksize <> 32768) Then
    MsgBox "TBS = " & tapeblocksize & " changing to 32768"
    retval = VBSCSITapeBlocksize(ha,target,lun,32768)
```

```
    retval = VBSCSITapeWFM(ha, target, lun)
    retval = VBSCSITapeRewind(ha, target, lun, 0)
    retval = VBSCSITapeCapacity(ha, target, lun, tapeblocksize)
End If
    MsgBox "TBS = " & tapeblocksize

    retval = VBSCSIFillPattern(0,2)

For Loopy = 0 To 100
    retval = VBSCSITapeWriteF(ha, target, lun, 1, 0)
Next
MsgBox "Wrote 100 Blocks"

    retval = VBSCSITapeWFM(ha, target, lun)
    MsgBox "WFM"

    retval = VBSCSITapeRewind(ha, target, lun, 0)
    MsgBox "Rewound"

For Loopy = 0 To 100
    retval = VBSCSITapeReadF(ha, target, lun, 1, 0)
Next
MsgBox "Read 100 blocks"

    retval = VBSCSITapeFSR(ha, target, lun)
    MsgBox "FSR"

    retval = VBSCSITapeFSR(ha, target, lun)
    MsgBox "FSR"

    retval = VBSCSITapeFSF(ha, target, lun)
    MsgBox "FSF"

    retval = VBSCSITapeRewind(ha, target, lun, 0)
    MsgBox "Rewind"

    retval = VBSCSITapeSpaceEOD(ha, target, lun)
    MsgBox "Space EOD"
```

VCSCSITapeReadF

(int ha, int target, int lun, int count, int buffer) as Integer

Reads *count* fixed blocks from the tape specified by *ha/target/lun* into buffer # *buffer*.

Returns: 1 on success, -1 on failure

VBSCSITapeWriteF

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal count as Integer, ByVal buffer as Integer) as Integer

Writes *count* fixed blocks to the tape specified by *ha/target/lun* from buffer # *buffer*.

Returns: 1 on success, -1 on failure

Example:

See the example for the VBSCSITapeReadF funtion

VCSCSITapeWriteF

(int ha, int target, int lun, int count, int buffer) as Integer

Writes *count* fixed blocks to the tape specified by *ha/target/lun* from buffer # *buffer*.

Returns: 1 on success, -1 on failure

VBSCSITapeReadV

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal buffer as Integer) as Integer

Reads one variable block from the tape specified by *ha/target/lun* into buffer # *buffer*.

Returns: 1 on success, -1 on failure

VCSCSITapeReadV

(int ha, int target, int lun, int buffer) as Integer

Reads one variable block from the tape specified by *ha/target/lun* into buffer # *buffer*.

Returns: 1 on success, -1 on failure

VBSCSITapeWriteV

(ByVal ha as long, ByVal target as long, ByVal lun as long, ByVal count as Long, ByVal buffer as Integer) as Integer

Writes one variable block *count* bytes to the tape specified by *ha/target/lun* from buffer # *buffer*.

Returns: 1 on success, -1 on failure

VCSCSITapeWriteV

(int ha, int target, int lun, long count, int buffer) as Integer

Writes one variable block *count* bytes to the tape specified by *ha/target/lun* from buffer # *buffer*.

Returns: 1 on success, -1 on failure

VBSCSITapeFSF

(ByVal ha as long, ByVal target as long, ByVal lun as long) as Integer

Spaces forward on file mark on the tape specified by *ha/target/lun*

Returns: 1 on success, -1 on failure

Example:

See the example for the VBSCSITapeReadF funtion

VCSCSITapeFSF

(int ha, int target, int lun) as Integer

Spaces forward on file mark on the tape specified by *ha/target/lun*

Returns: 1 on success, -1 on failure

VBSCSITapeFSR

(ByVal ha as long, ByVal target as long, ByVal lun as long) as Integer

Spaces reverse on file mark on the tape specified by *ha/target/lun*

Returns: 1 on success, -1 on failure

Example:

See the example for the VBSCSITapeReadF funtion

VCSCSITapeFSR

(int ha, int target, int lun) as Integer

Spaces reverse on file mark on the tape specified by *ha/target/lun*

Returns: 1 on success, -1 on failure

VBSCSITapeSpaceEOD

(ByVal ha as long, ByVal target as long, ByVal lun as long) as Integer

Spaces forward to END OF DATA on the tape specified by *ha/target/lun*

Returns: 1 on success, -1 on failure

Example:

See the example for the VBSCSITapeReadF funtion

VCSCSITapeSpaceEOD

(int ha, int target, int lun) as Integer

Spaces forward to END OF DATA on the tape specified by *ha/target/lun*

Returns: 1 on success, -1 on failure

VBSCSITargetCount

(ByVal ha as Integer) as Integer

Returns: number of targets supported on host adapter *ha*

VCSCSITargetCount

(int ha) as Integer

Returns: number of targets supported on host adapter *ha*

VBSCSITUR

(ByVal ha as long, ByVal target as long, ByVal lun as long) as Integer

Issues a TEST UNIT READY command to the drive specified by *ha/target/lun*.

Returns: returns 0 on success, non-zero on failure

Example:

```
Dim retval as integer
Dim ha as integer
Dim target as integer
Dim lun as integer

retval = VBSCSITUR(ha,target,lun)
If retval <> 0 Then
    MsgBox "This device is off line"
End If
```

VCSCSITUR

(int ha, int target, int lun) as Integer

Issues a TEST UNIT READY command to the drive specified by *ha/target/lun*.

Returns: returns 0 on success, non-zero on failure

VBSCSIUserCdb

(ByVal ha as long, ByVal target as long, ByVal lun as long, cdb() as Byte, ByVal cdblength as Integer, ByVal datgadir as Integer, ByVal datalength as Long, ByVal buffer as Integer) as Integer

Issues the VBSCSI CDB specified in byte array *cdb* to the device specified in *ha/target/lun*. The length of the CDB is specified in *cdblength*, data direction is specified by *datadir*(0=out from host adapter, 1 = in to host adapter), length of data transferred is specified by *datalength*, and buffer # is specified by *buffer*.

Returns: 1 on success, -1 on failure

Example:

```
Dim userdata(1024) As Integer
Dim usercdb(12) As Byte
Dim target As Integer
Dim ha As Integer
Dim lun As Integer
Dim retval As Integer
Dim searchdata(10) As Byte

searchdata(0) = Asc("I")
searchdata(1) = Asc("O")
searchdata(2) = Asc("M")
searchdata(3) = Asc("E")

usercdb(0) = &H12
usercdb(1) = 0
usercdb(2) = 0
usercdb(3) = 0
usercdb(4) = &Hff
usercdb(5) = 0

target = 6
ha = 1
lun = 0

retval = VBSCSIUserCdb(ha,target,lun,usercdb(),6,1,&Hff,0)

If retval = 1 Then
    retval = VBSCSIGetBuffer(0,32,userdata)
    For i = 0 To 32
        results = results & Format(Hex(userdata(i)),"@") & " "
    Next
    MsgBox results
Else
    MsgBox "command failed"
End If

retval = VBSCSIsearchBuffer(0,searchdata(),4,32)

If (retval >=0) Then
```

```
MsgBox "Match found"  
MsgBox "retval (search) = " & retval  
Else  
MsgBox "Match not found"  
End If
```

VBSCSIUserATACdb

(ByVal ha as long, ByVal target as long, ByVal lun as long, cdb() as Byte, ByVal datadir as Integer, ByVal datalength as Long, ByVal buffer as Integer) as Integer

Issues the ATA task register command specified in byte array *cdb* to the device specified in *ha/target/lun*. The data direction is specified by *datadir*(0=out from host adapter, 1 = in to host adapter), length of data transferred is specified by *datalength*, and buffer # is specified by *buffer*.

Returns: 1 on success, -1 on failure

VCSCSIUserCdb

(int ha, int target, int lun, BYTE *cdb, int cdblength, int datadir, long datalength, int buffer, int tOut) as Integer

Issues the VCSCSI CDB specified in byte array *cdb* to the device specified in *ha/target/lun*. The length of the CDB is specified in *cdblength*, data direction is specified by *datadir*(0=out from host adapter, 1 = in to host adapter), length of data transferred is specified by *datalength*, and buffer # is specified by *buffer*.

Returns: 1 on success, -1 on failure

VCSCSIUserATACdb

(int ha, int target, int lun, BYTE *cdb, int datadir, long datalength, int buffer, int tOut) as Integer

Issues the ATA task register command specified in byte array *cdb* to the device specified in *ha/target/lun*. The data direction is specified by *datadir*(0=out from host adapter, 1 = in to host adapter), length of data transferred is specified by *datalength*, and buffer # is specified by *buffer*.

Returns: 1 on success, -1 on failure

VBSCSIViewSense

(sensedata() as Byte) as Integer

Returns the latest REQUEST SENSE data in byte array *sensedata*.

Returns: 1 on success, -1 on failure

Example:

```
Dim retval as integer
Dim sensedata(32) As Integer
retval = VBSCSIViewSense(sensedata)
MsgBox "Key = " & Hex(sensedata(2))& " " & "Code = " & Hex(sensedata(12))
      & " " & "ASQ = " & Hex(sensedata(13))
```

VCSCSIViewSense

(BYTE *reqsendata) as Integer

Returns the latest REQUEST SENSE data in byte array *sensedata*.

Returns: 1 on success, -1 on failure

VBSCSIXor

(ByVal number1 As int, ByVal number 2 As int) As Integer

Logically XOR's number1 with number2

Returns: results of XOR operation

Example:

```
Dim retval as integer
retval = VBSCSIXor(&H82, &H7f)
` XOR hex 82 with hex 7f - returns &Hfd
```

VCSCSIXor

(int number1, int number2) As Integer

Logically XOR's number1 with number2

Returns: results of XOR operation